

Symbol Elimination for Program Analysis

Laura Kovács



Symbol Elimination for Program Analysis

(ex. ~200kLoC, Vampire prover)

Symbol Elimination for Program Analysis

```
a=0, b=0, c=0;  
while (a<n) do  
  
if A[a]>0 then B[b]=A[a]+h(b); b=b+1;  
    else C[c]=A[a]; c=c+1;  
  
a=a+1;  
end do
```

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    else C[c]=A[a]; c=c+1;  
  
a=a+1;  
end do
```

Program property:

$$(\forall p)(0 \leq p < b \Rightarrow$$

$$(\exists q)(0 \leq q < a \wedge B[p] = A[q] + h(p) \wedge A[q] > 0)$$

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    else C[c]=A[a]; c=c+1;  
  
a=a+1;  
end do
```

```
cnt=0, fib1=1, fib2=0;  
while (cnt<n) do  
  
t=fib1; fib1=fib1+fib2; fib2=t; cnt++;  
  
end do
```

h

Symbol Elimination for Program Analysis

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while (a<n) do  
  
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a=a+1;  
end do
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cnt=0, fib1=1, fib2=0;
```

```
while (cnt<n) do
```

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t=fib1; fib1=fib1+fib2; fib2=t; cnt++;
```

```
end do
```

h

Program property:

$$\text{fib1}^4 + \text{fib2}^4 + 2*\text{fib1}*\text{fib2}^3 - 2 \text{fib1}^3*\text{fib2} - \text{fib1}^2*\text{fib2}^2 - 1 = 0$$

Symbol Elimination for Program Analysis

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while (a<n) do  
  
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cnt=0, fib1=1, fib2=0;

while (cnt<n) do

t=fib1; fib1=fib1+fib2; fib2=t; cnt++;

end do

$$\begin{aligned} & \text{fib1}^4 + \text{fib2}^4 + 2*\text{fib1}*\text{fib2}^3 - 2 \text{fib1}^3*\text{fib2} - \\ & \text{fib1}^2*\text{fib2}^2 - 1 = 0 \end{aligned}$$

$$(\forall p)(0 \leq p < b \Rightarrow$$

$$(\exists q)(0 \leq q < a \wedge B[p] = A[q] + h(p) \wedge A[q] > 0)$$

Symbolic
Computation

Automated
Reasoning

My Group
funded by:



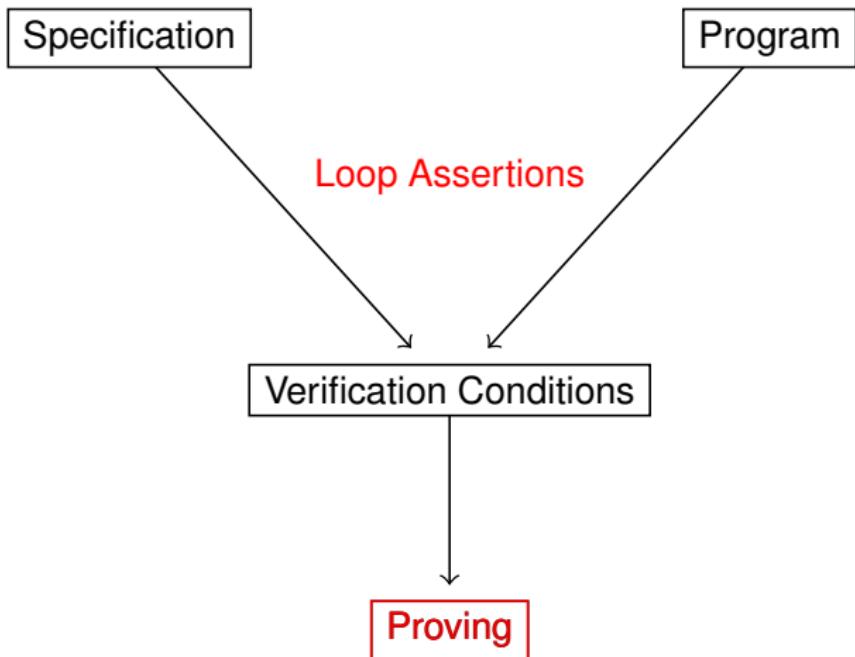
Knut and Alice
Wallenberg
Foundation

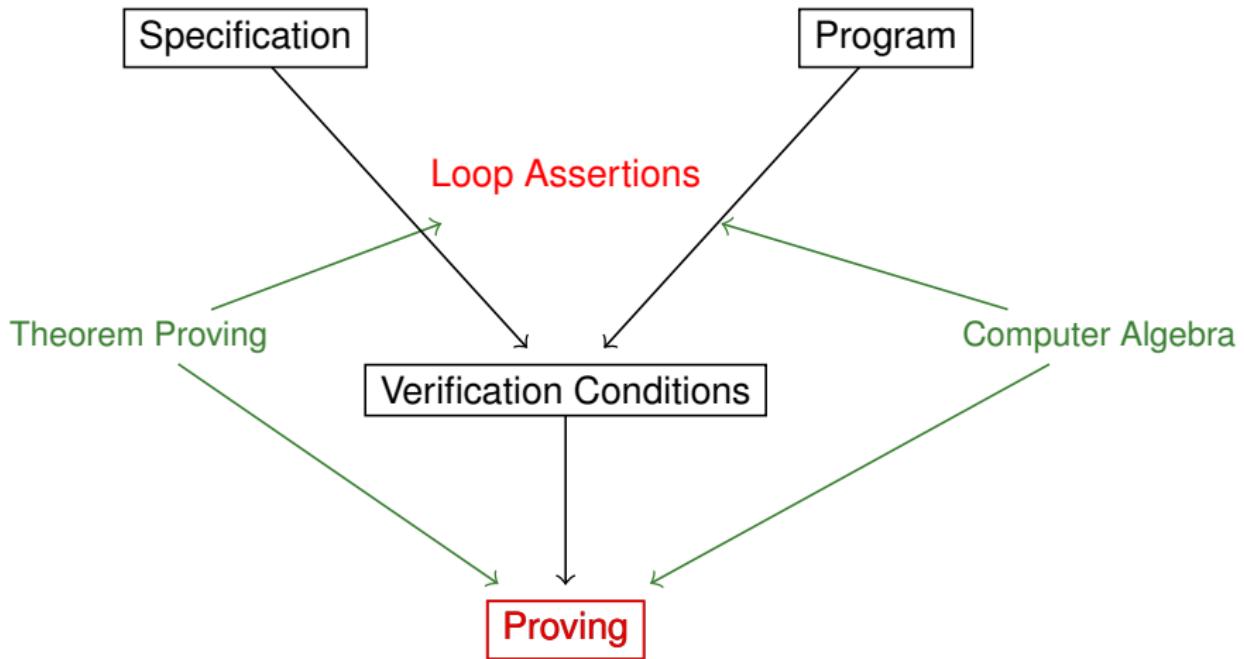


Program Analysis

How do we tackle automated program analysis?

1. Capture relevant aspects of the system **formally** (using **recurrence equations** and **logic**);
2. Design and implement **algorithms** for analyzing the formal model (**computer algebra** and **theorem proving**).





Assertion Synthesis — Example: Array Partition

Program

```
a := 0; b := 0; c := 0;  
while (a < N) do  
  if A[a] ≥ 0  
    then B[b] := A[a]; b := b + 1  
    else C[c] := A[a]; c := c + 1;  
    a := a + 1;  
end do
```

Loop Assertions

$$a = b + c$$

$$a \geq 0 \wedge b \geq 0 \wedge c \geq 0$$

$$a \leq N \vee N \leq 0$$

$$(\forall p)(p \geq b \Rightarrow B[p] = B_0[p])$$

$$\begin{aligned} &(\forall p)(0 \leq p < b \Rightarrow \\ &B[p] \geq 0 \wedge \\ &(\exists i)(0 \leq i < a \wedge A[a] = B[p])) \end{aligned}$$

Assertion Synthesis — Example: Array Partition

Program

```
a := 0; b := 0; c := 0;  
while (a < N) do  
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    then B[b] := A[a]; b := b + 1  
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end do
```

Loop Assertions

Polynomial Equalities and Inequalities, Quantified FO properties

$$a = b + c$$

$$a \geq 0 \wedge b \geq 0 \wedge c \geq 0$$

$$a \leq N \vee N \leq 0$$

$$(\forall p)(p \geq b \Rightarrow B[p] = B_0[p])$$

$$\begin{aligned} & (\forall p)(0 \leq p < b \Rightarrow \\ & \quad B[p] \geq 0 \wedge \\ & \quad (\exists i)(0 \leq i < a \wedge A[a] = B[p])) \end{aligned}$$

Our Approach

Loop

Assertions

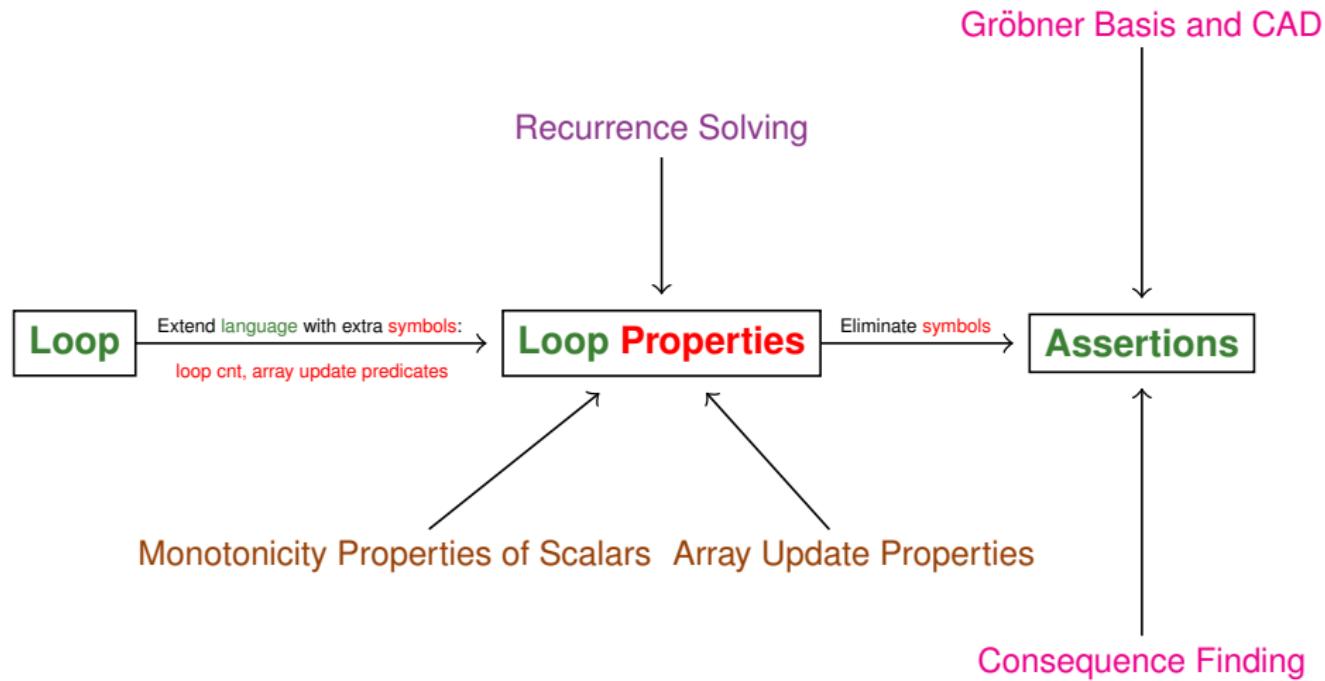
Our Approach



Our Approach: SYMBOL ELIMINATION



Our Approach: SYMBOL ELIMINATION



Outline

Part I: Polynomial Invariants

Part II: Quantified Invariants

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Part I: Polynomial Invariants

Part II: Quantified Invariants

Polynomial Invariants

$x := 1; y := 0;$

while ... **do** $x := 2 * x; y := \frac{1}{2} * y + 1$ **end do**

1. Express state from $(n+1)^{\text{th}}$ iteration in terms of n^{th} iteration

$$n \geq 0,$$

$$\begin{cases} x^{n+1} = 2 * x^n \\ y^{n+1} = \dots \end{cases}$$

2. Solve recurrence relations \rightarrow closed forms of variables: functions of iteration counter n

$$\begin{cases} x^n = 2^n * x^0 \\ y^n = \dots \end{cases}$$

$$\begin{cases} y^n = \dots \\ y^n = \dots - 2 * \dots + 2 \\ 0 = \dots - 1 - 2 * \dots - 1 \\ x * y - 2 * x + 2 = 0 \end{cases}$$

Polynomial Invariants

$x := 1; y := 0;$

while ... do $x := 2 * x; y := \frac{1}{2} * y + 1$ end do

1. Express state from $(n+1)^{th}$ iteration in terms of n^{th} iteration → recurrence relations of variables;

2. Solve recurrence relations → closed forms of variables: functions of iteration counter n
↑ methods from symbolic summation;

3. Identify polynomial/algebraic dependencies among exponentials in n ;

4. Eliminate n and variables standing for algebraically related exponentials in n →

$$n \geq 0, a = 2^n, b = 2^{-n}$$

$$\begin{cases} x^{(n+1)} &= 2 * x^{(n)} \\ y^{(n+1)} &= \frac{1}{2} * y^{(n)} + 1 \end{cases}$$

$$\begin{cases} x^{(n)} &= 2^n * x^{(0)} \\ y^{(n)} &= \frac{1}{2^n} * y^{(0)} - \frac{2}{2^n} + 2 \end{cases}$$

$$\begin{cases} x^{(n)} &= a * x^{(0)} \\ y^{(n)} &= b * y^{(0)} - 2 * b + 2 \\ 0 &= a * b - 1 = 2^n * \frac{1}{2^n} - 1 \end{cases}$$
$$x * y - 2 * x + 2 = 0$$

5. Result: Polynomial Ideal → Finite basis

Polynomial Invariants

$x := 1; y := 0;$

while ... do $x := 2 * x; y := \frac{1}{2} * y + 1$ end do

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Polynomial Invariants

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 $x * y - 2 * x + 2 = 0$
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$$x * y - 2 * x + 2 = 0$$

Polynomial Invariants (TACAS08, ISSAC17)

Symbol elimination by Gröbner bases computation:

- ▶ Loops with assignments and nested conditionals.

Structural constraints on assignments with polynomial rhs.

← Recurrence solving (C-finite, Hypergeometric)

← Restricted multiplication among variables;

Tests are ignored → non-deterministic programs

- ▶ Automated Loop Invariant Generation by Algebraic Techniques Over the Rationals for P-solvable Loops:

← Sound and complete- termination detection algorithm;

- ▶ Polynomial invariant ideals represented by Gröbner bases;

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- ▶ **A**utomated **L**oop **I**nvariant **G**eneration by **A**lgebraic **T**echniques **O**ver the **R**ationals for P-solvable Loops:

← Sound and complete - termination bound: $\#vars \cdot \#branches$;

- ▶ Polynomial invariant ideals represented by Gröbner bases;

- ▶ Implementation: [ALIGATOR](https://ahumenberger.github.io/aligator/)

<https://ahumenberger.github.io/aligator/>

Example from Sharon's Talk

while ... do $x := x + y;$ $y := y + 2$ end do

Inductive Polynomial Invariant:

$$4x - y^2 + 2y = 4x_0 - y_0^2 + 2 * y_0$$

Outline

Part I: Polynomial Invariants

Part II: Quantified Invariants

Quantified Invariants

```
a := 0; b := 0; c := 0;  
while (a ≤ k) do  
    if A[a] ≥ 0  
        then B[b] := A[a]; b := b + 1;  
        else C[c] := A[a]; c := c + 1;  
        a := a + 1;  
end do
```

A :	1	3	-1	-5	8	0	-2
	$a = 0$						

B :	*	*	*	*	*	*	*
	$b = 0$						

C :	*	*	*	*	*	*	*
	$c = 0$						

Quantified Invariants

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        then B[b] := A[a]; b := b + 1;  
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        a := a + 1;  
end do
```

A :

1	3	-1	-5	8	0	-2
---	---	----	----	---	---	----

 $a = 7$

B :

1	3	8	0	*	*	*
---	---	---	---	---	---	---

 $b = 4$

C :

-1	-5	-2	*	*	*	*
----	----	----	---	---	---	---

 $c = 3$

Quantified Invariants

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a := 0; b := 0; c := 0;  
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A :	1	3	-1	-5	8	0	-2
	$a = 7$						
B :	1	3	8	0	*	*	*
	$b = 4$						
C :	-1	-5	-2	*	*	*	*
	$c = 3$						

Invariants with $\forall \exists$

- ▶ Each of $B[0], \dots, B[b - 1]$ is non-negative and equal to one of $A[0], \dots, A[a - 1]$.

$$(\forall p)(0 \leq p < b \Rightarrow B[p] \geq 0 \wedge (\exists i)(0 \leq i < a \wedge A[i] = B[p]))$$

Quantified Invariants

$a := 0; b := 0; c := 0;$

while ($a \leq k$) do

if $A[a] \geq 0$

then $B[b] := A[a]; b := b + 1;$

else $C[c] := A[a]; c := c + 1;$

$a := a + 1;$

end do

$A:$	1	3	-1	-5	8	0	-2
	$a = 7$						

$B:$	1	3	8	0	*	*	*
	$b = 4$						

$C:$	-1	-5	-2	*	*	*	*
	$c = 3$						

Invariants with $\forall \exists$

- ▶ Each of $B[0], \dots, B[b - 1]$ is non-negative and equal to one of $A[0], \dots, A[a - 1]$.

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Quantified Invariants

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A :	1	3	-1	-5	8	0	-2
	$a = 7$						
B :	1	3	8	0	*	*	*
	$b = 4$						
C :	-1	-5	-2	*	*	*	*
	$c = 3$						

Invariants with $\forall \exists$

- ▶ Each of $B[0], \dots, B[b - 1]$ is non-negative and equal to one of $A[0], \dots, A[a - 1]$.
- ▶ Each of $C[0], \dots, C[c - 1]$ is negative and equal to one of $A[0], \dots, A[a - 1]$.

Invariants with \forall

- ▶ For every $p \geq b$, the value of $B[p]$ is equal to its initial value.
- ▶ For every $p \geq c$, the value of $C[p]$ is equal to its initial value.

Invariants and Symbol Elimination: The General Picture



Quant. Invariants and Symbol Elimination

1. Extend the language \mathcal{L} to \mathcal{L}' :

- ▶ loop counter n ;
- ▶ variables as functions of n :
 $v^{(i)}$ with $0 \leq i < n$
- ▶ loop property predicates:
 $\text{iter}, \text{upd}_V(i, p), \text{upd}_V(i, p, x)$

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while (a ≤ k) do  
  if A[a] ≥ 0  
    then B[b] := A[a]; b := b + 1;  
  else C[c] := A[a]; c := c + 1;  
  a := a + 1;  
end do
```

$$(\forall i)(i \in \text{iter} \Leftrightarrow 0 \leq i \wedge i < n)$$

$$\text{upd}_B(i, p) \Leftrightarrow i \in \text{iter} \wedge p = b^{(i)} \wedge A[a^{(i)}] \geq 0$$

$$\text{upd}_B(i, p, x) \Leftrightarrow \text{upd}_B(i, p) \wedge x = A[a^{(i)}]$$

$$a = b + c, a \geq 0, b \geq 0, c \geq 0$$

$$(\forall i \in \text{iter})(a^{(i+1)} > a^{(i)})$$

$$(\forall i \in \text{iter})(b^{(i+1)} = b^{(i)} \vee b^{(i+1)} = b^{(i)} + 1)$$

$$(\forall i \in \text{iter})(a^{(i)} = a^{(0)} + i)$$

$$(\forall j, k \in \text{iter})(k \geq j \Rightarrow b^{(k)} \geq b^{(j)})$$

$$(\forall j, k \in \text{iter})(k \geq j \Rightarrow b^{(j)} + k \geq b^{(k)} + j)$$

$$(\forall p)(b^{(0)} \leq p < b^{(n)} \Rightarrow (\exists i \in \text{iter})(b^{(i)} = p \wedge A[a^{(i)}] \geq 0))$$

$$(\forall i)\neg \text{upd}_B(i, p) \Rightarrow B^{(n)}[p] = B^{(0)}[p]$$

$$\text{upd}_B(i, p, x) \wedge (\forall j > i)\neg \text{upd}_B(j, p) \Rightarrow B^{(n)}[p] = x$$

$$(\forall i \in \text{iter})(A[a^{(i)}] \geq 0 \Rightarrow B^{(i+1)}[b^{(i)}] = A[a^{(i)}] \wedge b^{(i+1)} = b^{(i)} + 1 \wedge c^{(i+1)} = c^{(i)})$$

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- ▶ loop counter n ;
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end do
```

2. Collect loop properties in \mathcal{L}' :

- ▶ Polynomial scalar properties
- ▶ Monotonicity properties of scalars
- ▶ Update predicates of arrays
- ▶ Translation of guarded assignments

$$\begin{aligned}(\forall i)(i \in \text{iter} \Leftrightarrow 0 \leq i \wedge i < n) \\ \text{upd}_B(i, p) \Leftrightarrow i \in \text{iter} \wedge p = b^{(i)} \wedge A[a^{(i)}] \geq 0 \\ \text{upd}_B(i, p, x) \Leftrightarrow \text{upd}_B(i, p) \wedge x = A[a^{(i)}] \\ a = b + c, \quad a \geq 0, \quad b \geq 0, \quad c \geq 0 \\ (\forall i \in \text{iter})(a^{(i+1)} > a^{(i)}) \\ (\forall i \in \text{iter})(b^{(i+1)} = b^{(i)} \vee b^{(i+1)} = b^{(i)} + 1) \\ (\forall i \in \text{iter})(a^{(i)} = a^{(0)} + i) \\ (\forall j, k \in \text{iter})(k \geq j \Rightarrow b^{(k)} \geq b^{(j)}) \\ (\forall j, k \in \text{iter})(k \geq j \Rightarrow b^{(j)} + k \geq b^{(k)} + j) \\ (\forall p)(b^{(0)} \leq p < b^{(n)} \Rightarrow (\exists i \in \text{iter})(b^{(i)} = p \wedge A[a^{(i)}] \geq 0)) \\ (\forall i)\neg \text{upd}_B(i, p) \Rightarrow B^{(n)}[p] = B^{(0)}[p] \\ \text{upd}_B(i, p, x) \wedge (\forall j > i)\neg \text{upd}_B(j, p) \Rightarrow B^{(n)}[p] = x \\ (\forall i \in \text{iter})(A[a^{(i)}] \geq 0 \Rightarrow B^{(i+1)}[b^{(i)}] = A[a^{(i)}] \wedge b^{(i+1)} = b^{(i)} + 1 \wedge c^{(i+1)} = c^{(i)}) \end{aligned}$$

3. Eliminate symbols → Invariants

Quant. Invariants and Symbol Elimination

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- ▶ loop counter n ;
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3. Eliminate symbols \rightarrow Invariants

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a := 0; b := 0; c := 0;  
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end do
```

$$(\forall i)(i \in \text{iter} \Leftrightarrow 0 \leq i \wedge i < n)$$

$$\text{upd}_B(i, p) \Leftrightarrow i \in \text{iter} \wedge p = b^{(i)} \wedge A[a^{(i)}] \geq 0$$

$$\text{upd}_B(i, p, x) \Leftrightarrow \text{upd}_B(i, p) \wedge x = A[a^{(i)}]$$

$$a = b + c, a \geq 0, b \geq 0, c \geq 0$$

$$(\forall i \in \text{iter})(a^{(i+1)} > a^{(i)})$$

$$(\forall i \in \text{iter})(b^{(i+1)} = b^{(i)} \vee b^{(i+1)} = b^{(i)} + 1)$$

$$(\forall i \in \text{iter})(a^{(i)} = a^{(0)} + i)$$

$$(\forall j, k \in \text{iter})(k \geq j \Rightarrow b^{(k)} \geq b^{(j)})$$

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$$(\forall p)(b^{(0)} \leq p < b^{(n)} \Rightarrow (\exists i \in \text{iter})(b^{(i)} = p \wedge A[a^{(i)}] \geq 0))$$

$$(\forall i)\neg \text{upd}_B(i, p) \Rightarrow B^{(n)}[p] = B^{(0)}[p]$$

$$\text{upd}_B(i, p, x) \wedge (\forall j > i)\neg \text{upd}_B(j, p) \Rightarrow B^{(n)}[p] = x$$

$$(\forall i \in \text{iter})(A[a^{(i)}] \geq 0 \Rightarrow B^{(i+1)}[b^{(i)}] = A[a^{(i)}] \wedge b^{(i+1)} = b^{(i)} + 1 \wedge c^{(i+1)} = c^{(i)})$$

Quant. Invariants and Symbol Elimination

1. Extend the language \mathcal{L} to \mathcal{L}' :

- ▶ loop counter n ;
- ▶ variables as functions of n :
 $v^{(i)}$ with $0 \leq i < n$
- ▶ loop property predicates:
 $\text{iter}, \text{upd}_V(i, p), \text{upd}_V(i, p, x)$

2. Collect loop properties in \mathcal{L}' :

- ▶ Polynomial scalar properties
- ▶ Monotonicity properties of scalars
- ▶ Update predicates of arrays
- ▶ Translation of guarded assignments

3. Eliminate symbols → Invariants

HOW?

```
a := 0; b := 0; c := 0;  
while (a ≤ k) do  
  if A[a] ≥ 0  
    then B[b] := A[a]; b := b + 1;  
  else C[c] := A[a]; c := c + 1;  
  a := a + 1;  
end do
```

$$(\forall i)(i \in \text{iter} \Leftrightarrow 0 \leq i \wedge i < n)$$

$$\text{upd}_B(i, p) \Leftrightarrow i \in \text{iter} \wedge p = b^{(i)} \wedge A[a^{(i)}] \geq 0$$

$$\text{upd}_B(i, p, x) \Leftrightarrow \text{upd}_B(i, p) \wedge x = A[a^{(i)}]$$

$$a = b + c, a \geq 0, b \geq 0, c \geq 0$$

$$(\forall i \in \text{iter})(a^{(i+1)} > a^{(i)})$$

$$(\forall i \in \text{iter})(b^{(i+1)} = b^{(i)} \vee b^{(i+1)} = b^{(i)} + 1)$$

$$(\forall i \in \text{iter})(a^{(i)} = a^{(0)} + i)$$

$$(\forall j, k \in \text{iter})(k \geq j \Rightarrow b^{(k)} \geq b^{(j)})$$

$$(\forall j, k \in \text{iter})(k \geq j \Rightarrow b^{(j)} + k \geq b^{(k)} + j)$$

$$(\forall p)(b^{(0)} \leq p < b^{(n)} \Rightarrow (\exists i \in \text{iter})(b^{(i)} = p \wedge A[a^{(i)}] \geq 0))$$

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Quantified Invariants and Symbol Elimination

$$(\forall i)(i \in \text{iter} \Leftrightarrow 0 \leq i \wedge i < n)$$

$$\text{upd}_B(i, p) \Leftrightarrow i \in \text{iter} \wedge p = b^{(i)} \wedge A[a^{(i)}] \geq 0$$

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$$a = b + c, \quad a \geq 0, \quad b \geq 0, \quad c \geq 0$$

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$\xrightarrow[\text{Theorem Proving}]{\text{Saturation}} I_1, I_2, I_3, I_4, I_5, \dots$

Symbol Elimination by First-Order Theorem Proving

1. Reasoning in first-order theories

$$x \geq y \iff x > y \vee x = y$$

$$x > y \Rightarrow x \neq y$$

$$x \geq y \wedge y \geq z \Rightarrow x \geq z$$

$$x + 1 > x$$

$$x \geq y + 1 \iff x > y$$

2. Procedures for eliminating symbols → INVARIANTS

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2. Procedures for eliminating symbols → INVARIANTS

- ▶ For every loop variable $v \rightarrow$ TARGET SYMBOLS v_0 and v :

$$v^{(0)} = v_0 \quad \text{and} \quad v^{(n)} = v$$

- ▶ USABLE symbols:
 - target or interpreted symbols;
 - skolem functions introduced by Vampire;
- ▶ Reduction (elimination) ordering \succ :
useless symbols \succ usable symbols.

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Quantified Invariants and Symbol Elimination

(CAV13, LPAR15)

Symbol elimination by saturation-based theorem proving:

(joint work with Y. Chen, S. Robillard and A. Voronkov)

- ▶ Express loop properties in a **language** containing **extra symbols**;
- ▶ Every logical **consequence** of these properties is a valid loop property, but **not an invariant**;
- ▶ Run a saturation theorem prover for **eliminating extra symbols**;
- ▶ Derived **formulas** in the language of the loop are **loop invariants**.

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Implementation: [Vampire](#)

<http://vprover.org>

Symbol Elimination for Program Analysis

New Extensions in Theorem Proving

- ▶ First class **boolean sort**
 - example: boolean arrays, boolean flags;
- ▶ Theory of **polymorphic arrays**
 - example: programs with integer arrays and boolean arrays;
- ▶ **If-then-Else** and **Let-in** constructs
 - example: partial correctness of programs with nested conditionals.

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 - example: **partial correctness** of programs with nested conditionals.

Symbol Elimination for Program Analysis (CPP16)

New Extensions in Theorem Proving: the FOOL Logic

(joint work with E. Kotelnikov, M. Suda, A. Voronkov)

- ▶ First class **boolean sort**
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- ▶ Theory of **polymorphic arrays**
 - example: programs with integer arrays and boolean arrays;
- ▶ **If-then-Else** and **Let-in** constructs
 - example: **partial correctness** of programs with nested conditionals.

Cookies for Program Analysis (CPP16)

A partial correctness statement:

```
{ $\forall X (p(X) \Rightarrow X \geq 0)$ }
```

```
{ $\forall X (q(X) > 0)$ }
```

```
{p(a)}
```

```
if (r[a]) {
```

```
    a := a+1
```

```
}
```

```
else {
```

```
    a := a + q(a).
```

```
}
```

```
{a > 0}
```

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```
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```

```
}
```

```
else {
```

```
    a := a + q(a).
```

```
}
```

```
{ $a > 0$ }
```

The next state function for a:

```
a1 =  
  if r[a]  
  then let a=a+1 in a  
  else let a=a+q(a) in a
```

Cookies for Program Analysis (CPP16)

A partial correctness statement:

```
{ $\forall X$ ( $p(X) \Rightarrow X \geq 0$ )}
{ $\forall X$ ( $q(X) > 0$ )}
{ $p(a)$ }
if ( $r[a]$ ) {
    a := a+1
}
else {
    a := a + q(a).
}
{a > 0}
```

The next state function for a:

```
a1 =
if r[a]
then let a=a+1 in a
else let a=a+q(a) in a
```

In Vampire:

```
thf(1,type,p : $int > $o).
thf(2,type,q : $int > $int).
thf(3,type,r : $array($int, $o)).
thf(4,type,a : $int).
thf(5,type,a1: $int).

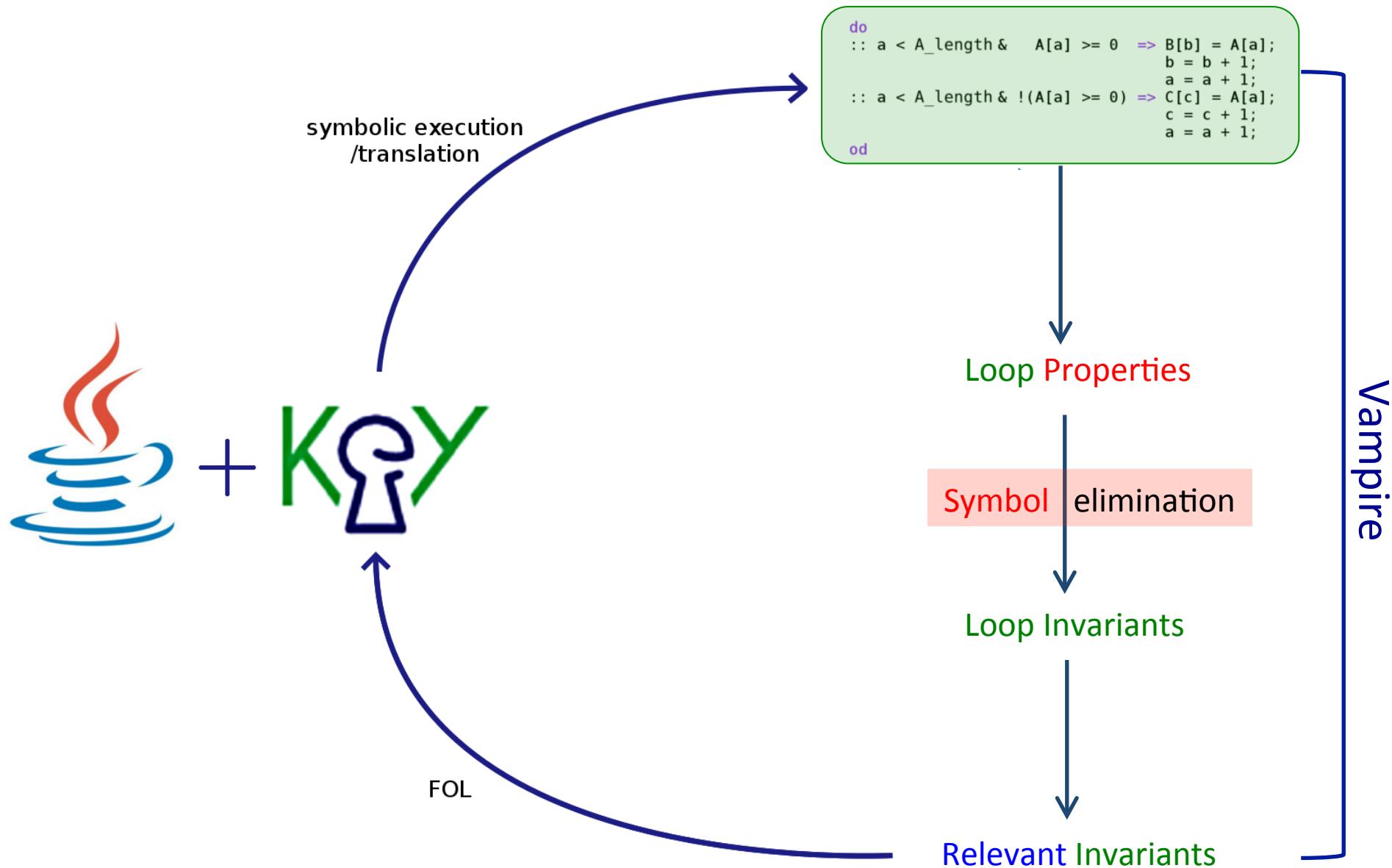
thf(6,hypothesis,! [X:$int] :
(p(X) => $greatereq(X,0))).
thf(7,hypothesis,! [X:$int] :
($greater(q(X),0))).
thf(8,hypothesis,p(a)).
```

```
thf(9,hypothesis,
a1 = $ite($select(r,a),
$let(a:=$sum(a,1),a),
$let(a:=$sum(a,q(a)),a)
)).
```

```
tff(10,conjecture,$greater(a1,0)).
```

Symbol Elimination in Program Verification (LPAR15)

(joint work with W. Ahrendt and S. Robillard)



Conclusions and Further Work

Symbol Elimination for Program Analysis

- ▶ Combines **symbolic computation** and **saturation theorem proving**;
- ▶ Fully **automatic**;
- ▶ **Polynomial** properties with **quantifier alternations**.

Further Work

- ▶ Programs with **more complex flow** and/or operations over the **heap**;
- ▶ **Inductive reasoning** in first-order proving.

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