

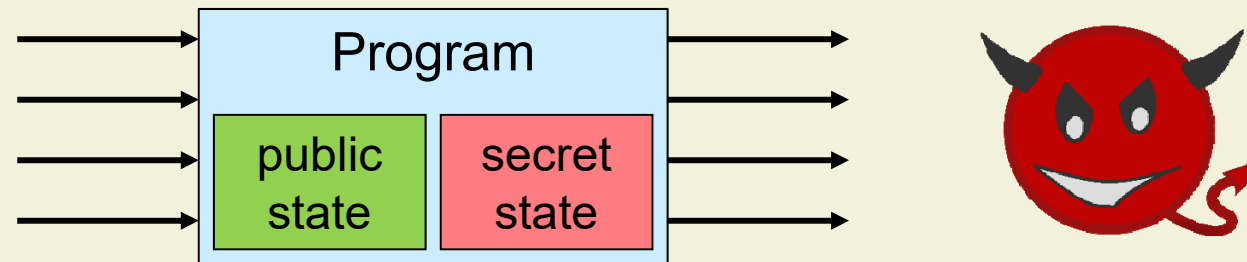
Modular Verification of Secure Information Flow

Peter Müller
ETH Zurich

Joint work with
Marco Eilers and Sam Hitz

Secure Information Flow

- Programs maintain secret state such as crypto keys



- High-level goal:
Verify that attackers are not able to learn secrets by interacting with the implementation

Traditional Non-Interference

- Classify all variables as either high (secret) or low (public)
- Assume attacker can observe values of low variables
- A statement s is information-flow secure if:

$$\forall \sigma_1, \sigma_2 \bullet \sigma_1 \equiv_{\text{low}} \sigma_2 \wedge \langle s, \sigma_1 \rangle \rightarrow \sigma'_1 \wedge \langle s, \sigma_2 \rangle \rightarrow \sigma'_2 \Rightarrow \sigma'_1 \equiv_{\text{low}} \sigma'_2$$

Self-Composition

- Reduce non-interference to a trace property
- Strengths
 - Supports off-the-shelf verifiers
- Weaknesses
 - Relational specifications
 - Non-modular

```
while( l < 10 )  
  invariant low( l )  
{ l := l + 1 }
```

```
assume l == l'  
while( l < 10 ) { l := l + 1 }  
while( l' < 10 ) { l' := l' + 1 }  
assert l == l'
```

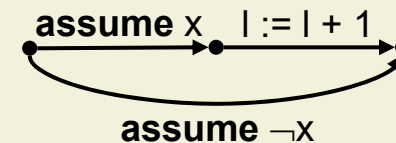
```
int foo( x )  
  ensures low( x ) ⇒  
         low( result )
```

```
assume l == l'  
a := foo( l )  
a' := foo( l' )  
assert a == a'
```

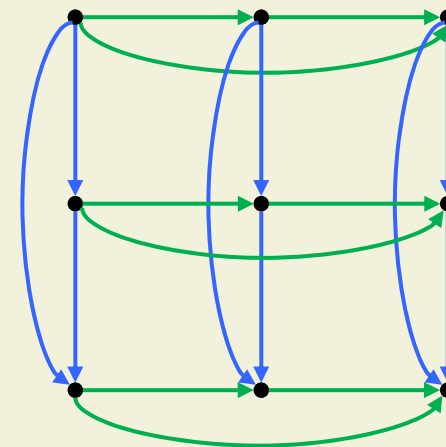
Product Programs

- Execute two versions of the program interleaved rather than in sequence
- Strengths
 - Supports off-the-shelf verifiers
- Weaknesses
 - Relational specifications
 - Non-modular

`if(x) { l := l + 1 }`



`{ P }`



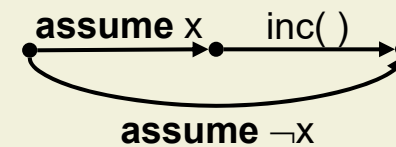
`{ Q }`

Relational Specifications

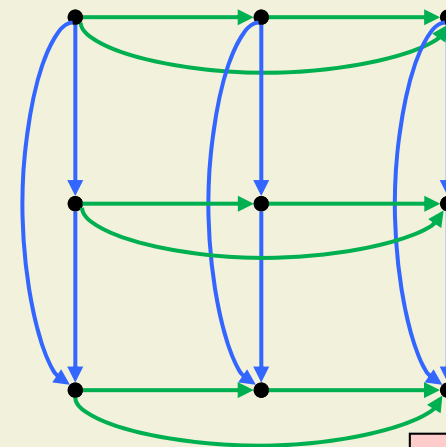
Method specifications

`inc()`
requires `low(g)`
ensures `low(g)`
`{ g := g + 1 }`

`if(x) { inc() }`



`{ x = x' ∧ g = g' }`



`{ g = g' }`

Modular Product Programs

- Introduce boolean ghost variables p, p' to track which execution is active
- Make all operations conditional on p, p'
- p, p' are initially true

```
inc( )  
{ g := g + 1 }
```

```
inc( p, p' ) {  
  if( p ) { g := g + 1 }  
  if( p' ) { g' := g' + 1 }  
}
```

Modular Product Programs: Definition

$$[[s]] (p, p')$$

$$[[\text{if}(b) \{ s_0 \} \text{ else } \{ s_1 \}]] (p, p')$$

$$[[\text{while}(b) \text{ invariant } J \{ s \}]] (p, p')$$

$$\text{if}(p) \{ s \}$$

$$\text{if}(p') \{ s' \}$$

$$p_0 := p \wedge b$$

$$p_0' := p' \wedge b'$$

$$p_1 := p \wedge \neg b$$

$$p_1' := p' \wedge \neg b'$$

$$[[s_0]] (p_0, p_0')$$

$$[[s_1]] (p_1, p_1')$$

$$\text{while}(p \wedge b \vee p' \wedge b')$$

$$\text{invariant } (p \Rightarrow J) \wedge (p' \Rightarrow J')$$

$$\{$$

$$p_0 := p \wedge b$$

$$p_0' := p' \wedge b'$$

$$[[s]] (p_0, p_0')$$

$$\}$$

Interpreting Relational Specifications

- Relational specifications apply only if both program executions proceed synchronously

```
if( x ) { inc( ) }
```

```
p0 := p ∧ x
p0' := p' ∧ x'
inc( p0, p0' )
```

```
inc( )
  requires low( g )
  ensures low( g )
  { g := g + 1 }
```

```
inc( p, p' )
  requires p ∧ p' ⇒ g = g'
  ensures p ∧ p' ⇒ g = g'
  {
    if( p ) { g := g + 1 }
    if( p' ) { g' := g' + 1 }
  }
```

Observable Output

```
print( x )
requires low( x )
requires lowEvent
```

```
while( y < 10 )
  invariant lowEvent
  invariant low( y )
  { print( 5 ); y := y + 1 }
```

```
print( p, p', x, x' )
requires  $p \wedge p' \Rightarrow x=x'$ 
requires  $p=p'$ 
```

```
while(  $p \wedge y < 10 \vee p' \wedge y' < 10$  )
  invariant  $p=p'$ 
  invariant  $p \wedge p' \Rightarrow y=y'$ 
  {
     $p_0 := p \wedge y < 10$ 
     $p_0' := p' \wedge y' < 10$ 
    print(  $p_0, p_0', 5, 5$  ); ...
  }
```

Declassification

- Many programs intentionally leak some secret information

```
bool equals( a, b )  
  ensures low( a )  $\wedge$  low( b )  $\Rightarrow$   
           low( result )
```

```
b := equals( passwd, input )  
declassify( b )  
if( b ) { ... }  
else { print( error ) }
```

```
assume  $p \wedge p' \Rightarrow b=b'$ 
```

Termination

- Attackers can observe termination

```
while( y ≠ 0 )  
{ y := y - 1 }
```

- Specify for each loop a precise termination condition

```
while( y ≠ 0 )  
  terminates  $0 \leq y$   
{ y := y - 1 }
```

- Verify for each loop that the two executions either both terminate or both run forever

Termination: Encoding

```

while(  $y \neq 0$  )
  terminates  $0 \leq y$ 
  decreases rank
  {  $y := y - 1$  }

```

```

if(  $p$  ) {  $t := (0 \leq y)$  }
if(  $p'$  ) {  $t' := (0 \leq y')$  }
assert  $p \wedge \neg t \Leftrightarrow p' \wedge \neg t'$ 
while(  $p \wedge y \neq 0 \vee p' \wedge y' \neq 0$  )
  invariant  $p \Rightarrow (\neg t \Rightarrow y \neq 0)$ 
  invariant  $p' \Rightarrow (\neg t' \Rightarrow y' \neq 0)$ 
  {
     $p_0 := p \wedge y \neq 0$ 
     $p_0' := p' \wedge y' \neq 0$ 
    if(  $p_0$  ) {  $y := y - 1$  }
    if(  $p_0'$  ) {  $y' := y' - 1$  }
    assert  $p_0 \wedge t \Rightarrow \textit{rank decreased}$ 
    assert  $p_0' \wedge t' \Rightarrow \textit{rank' decreased}$ 
  }

```

Summary

- Modular verification of secure information flow
 - Modular product programs
 - Relational specifications

- Implemented in Viper
 - Based on powerful program logic
 - Heap data structures, race-free concurrency

- Generalization to k-safety properties