



Machine Programming & Data-Driven Dependable and Secure Software Systems

Justin Gottschlich

Principal AI Scientist & Director/Founder of Machine Programming Research
(Intel Labs)

Adjunct Assistant Professor
(University of Pennsylvania)

Steering Committee Chair, ACM Machine Programming Symposium (MAPS)

Contributors:

Todd Anderson, Saman Amarasinghe, Regina Barzilay, Michael Carbin, Alvin Cheung, Pradeep Dubey, Henry Gabb, Niranjana Hasabnis, Adam Herr, Jim Held, Tim Kraska, Insup Lee, Geoff Lowney, Shanto Mandal, Tim Mattson, Pranav Mehta, Abdullah Muzahid, Paul Petersen, Alex Ratner, Martin Rinard, Vivek Sarkar, Koushik Sen, Armando Solar-Lezama, Joe Tarango, Nesime Tatbul, Josh B. Tenenbaum, Jesmin Tithi, Javier Turek, Abdul Wasay, Rich Uhlig, Anand Venkat, Fangke Ye, Xin Zhang, Shengtian Zhou ... and many others.

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Overview

- Machine Programming Research @ Intel
- Discussion of The Three Pillars of MP
 - Separation of Intention is Critical
- The Bifurcated Space of MP
 - Stochastic and Deterministic
- Machine Programming Emphasis @ Intel
 - ControlFlag: a Self-Supervised Systems for MP
 - MISIM: a Code Semantics Similarity System



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Definition: Machine Programming (MP) is the automation of software and hardware development

Machine Programming Research (MPR)

A New Pioneering Research Initiative at

intel[®] labs

Intel Labs' MPR Goals

Machine Programming (MP) is the automation of software and hardware development



Time:

Reduce development time of all aspects of software development

*Measured as 1000x+ improvement over human work performed today

Quality:

Better software than the best human programmers*

*Measured as superhuman correctness, performance, security, etc.



Intel Labs' MPR Goals

Machine Programming

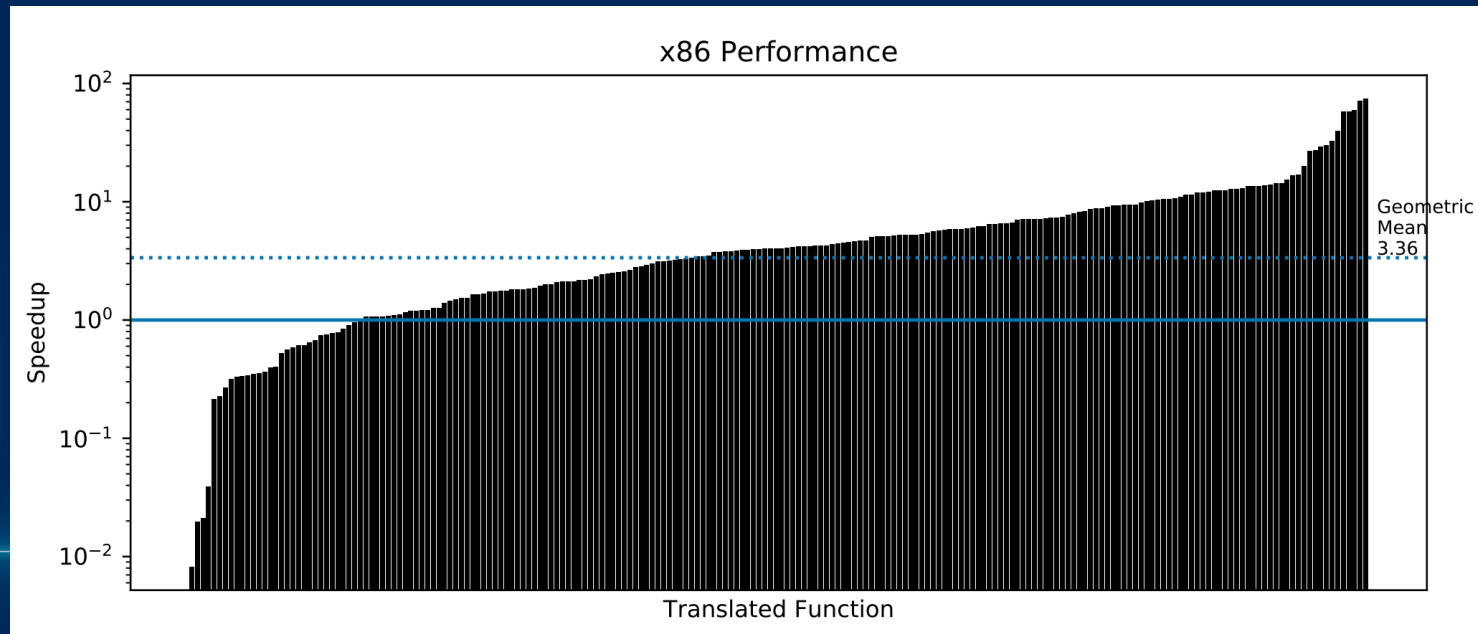
and hardware development

Concrete Data Point:
*“Automatically Translating Image Processing Libraries to Halide” (Ahmad et al., 2019)**

*Funded by Intel’s CAPA Research Center

Time:

Quality:



Overview

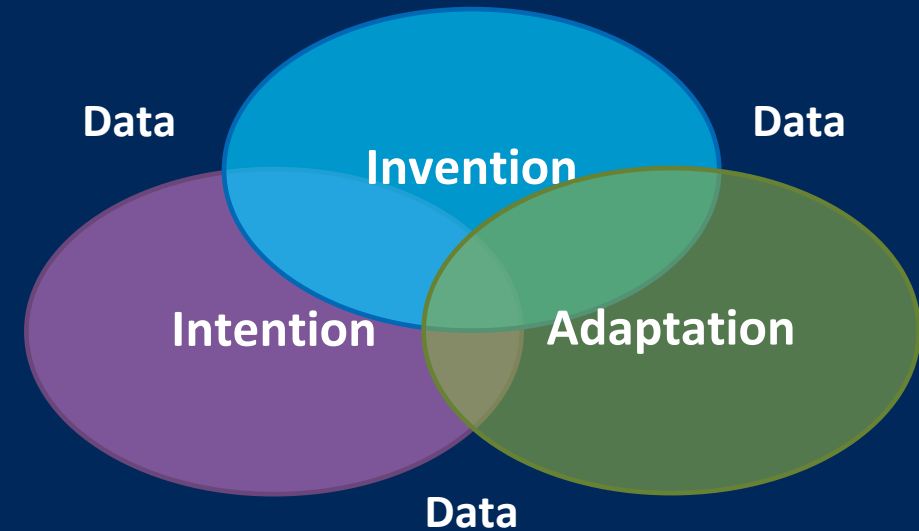
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The Three Pillars of Machine Programming

Machine Programming (MP) is the automation of software and hardware development

- **Intention:** Discover the intent of a programmer; lift meaning from software
- **Invention:** Create new algorithms and data structures; compositional novelty
- **Adaptation:** Evolve in a changing hardware/software world



The Three Pillars of Machine Programming

Justin Gottschlich
Intel Labs, USA
justin.gottschlich@intel.com

Michael Carbin
MIT, USA
mcarbin@csail.mit.edu

Saman Amarasinghe
MIT, USA
saman@csail.mit.edu

Armando Solar-Lezama
MIT, USA
asolar@csail.mit.edu

Martin Rinard
MIT, USA
rinard@csail.mit.edu

Joshua B. Tenenbaum
MIT, USA
jbt@mit.edu

Nesime Tatbul
Intel Labs and MIT, USA
tatbul@csail.mit.edu

Regina Barzilay
MIT, USA
regina@csail.mit.edu

Tim Mattson
Intel Labs, USA
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Armando Solar-Lezama
MIT, USA
asolar@csail.mit.edu

Martin Rinard
MIT, USA
rinard@csail.mit.edu

Joshua B. Tenenbaum
MIT, USA
jbt@mit.edu

Nesime Tatbul
Intel Labs and MIT, USA
tatbul@csail.mit.edu

Regina Barzilay
MIT, USA
regina@csail.mit.edu

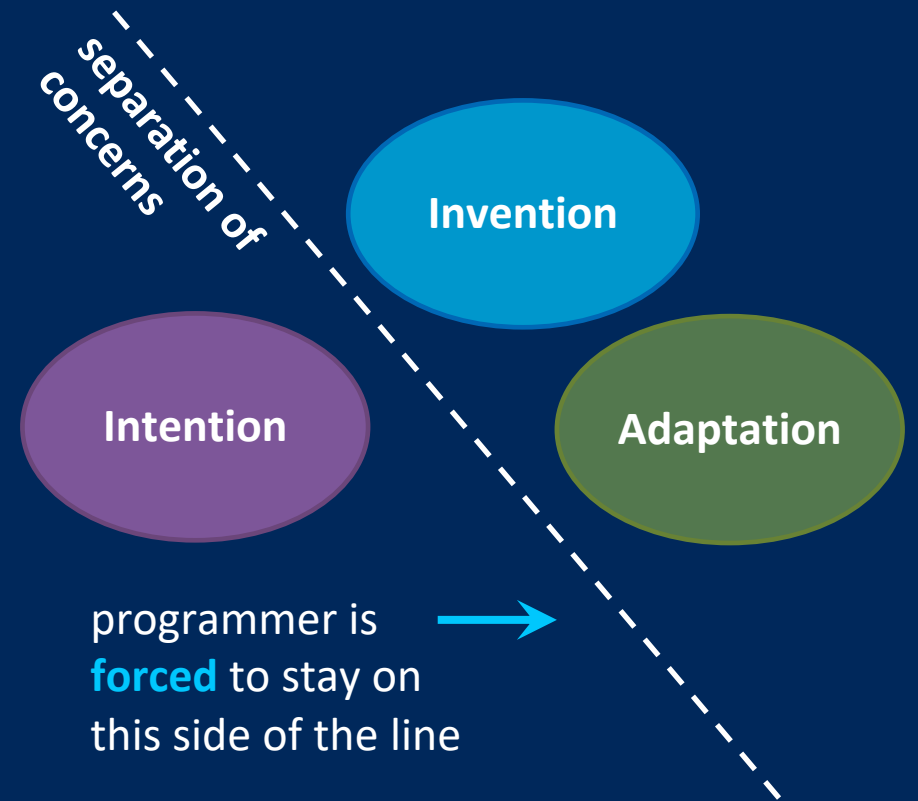
Tim Mattson
Intel Labs, USA
timothy.g.mattson@intel.com

Separation of Intention is Critical

- Requires user only supply **core idea** (improving productivity)
- Enables machine to explore a **wider range** of possible solutions (improving MP-generated solutions)
- Enables automatic SW **adaptation & evolution**

We anticipate this separation will give rise to:

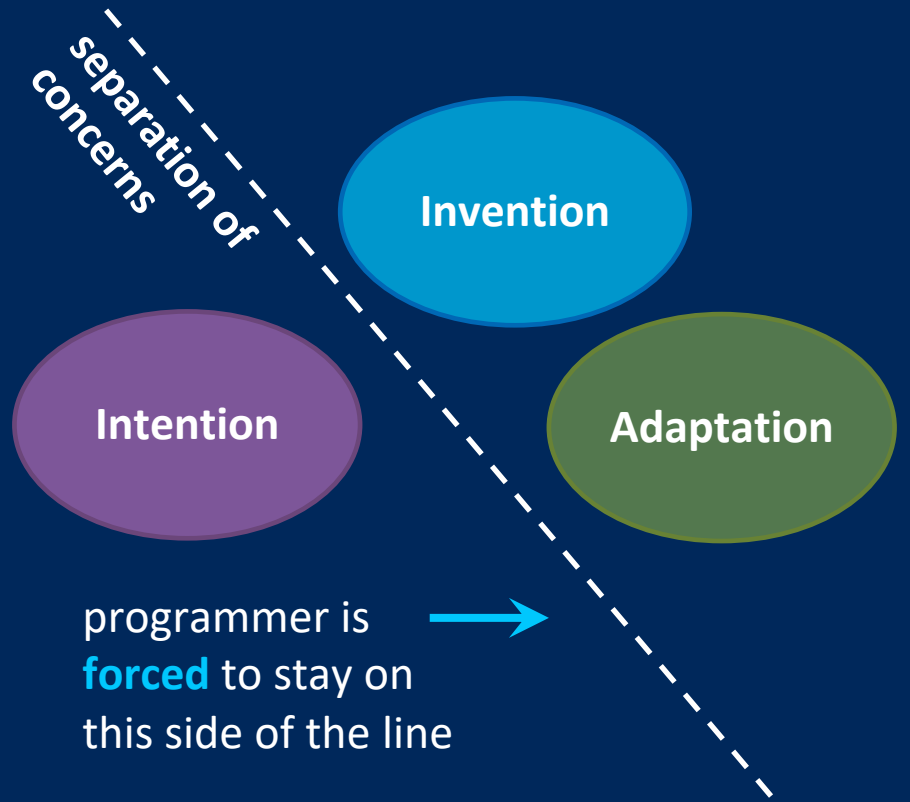
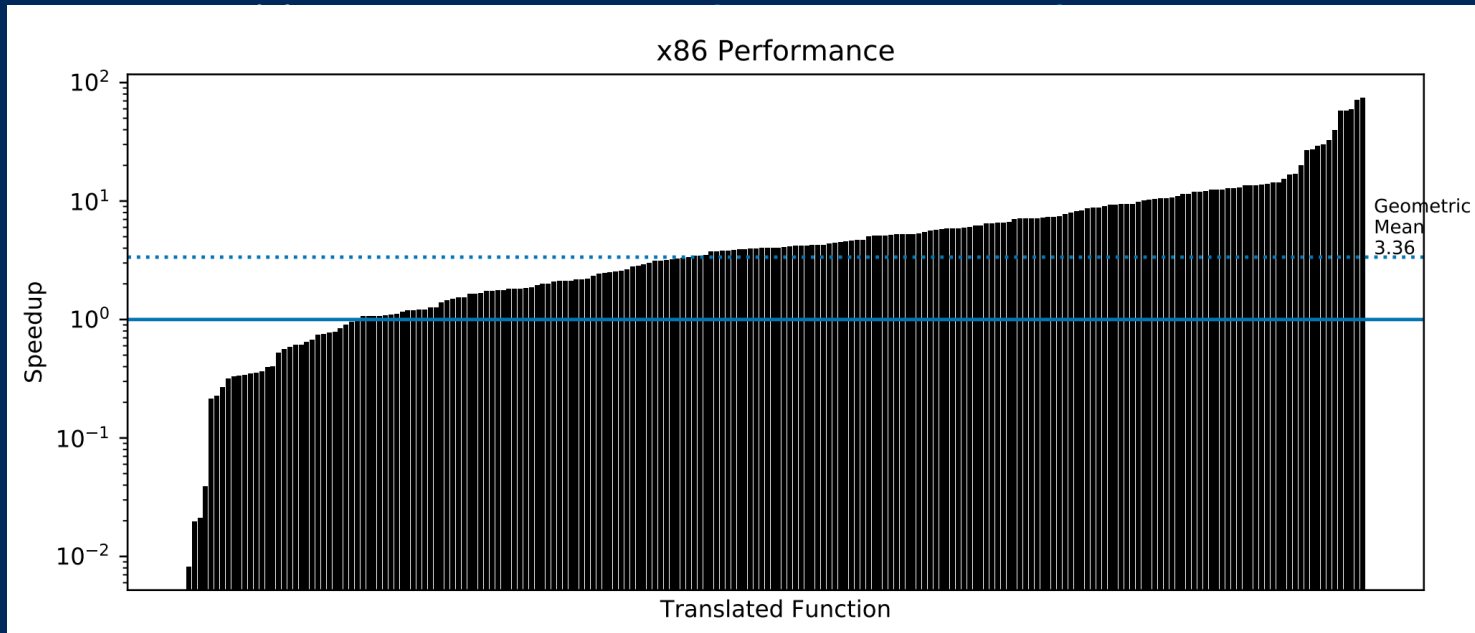
- **Intentional** Programming Languages
Example: Halide/Verified Lifting (Adobe Photoshop)



Separation of Intention is Critical

- Leverages Separation of Intention from Invention & Adaptation
- *“Automatically Translating Image Processing Libraries to Halide”* (Ahmad et al., 2019)

possible

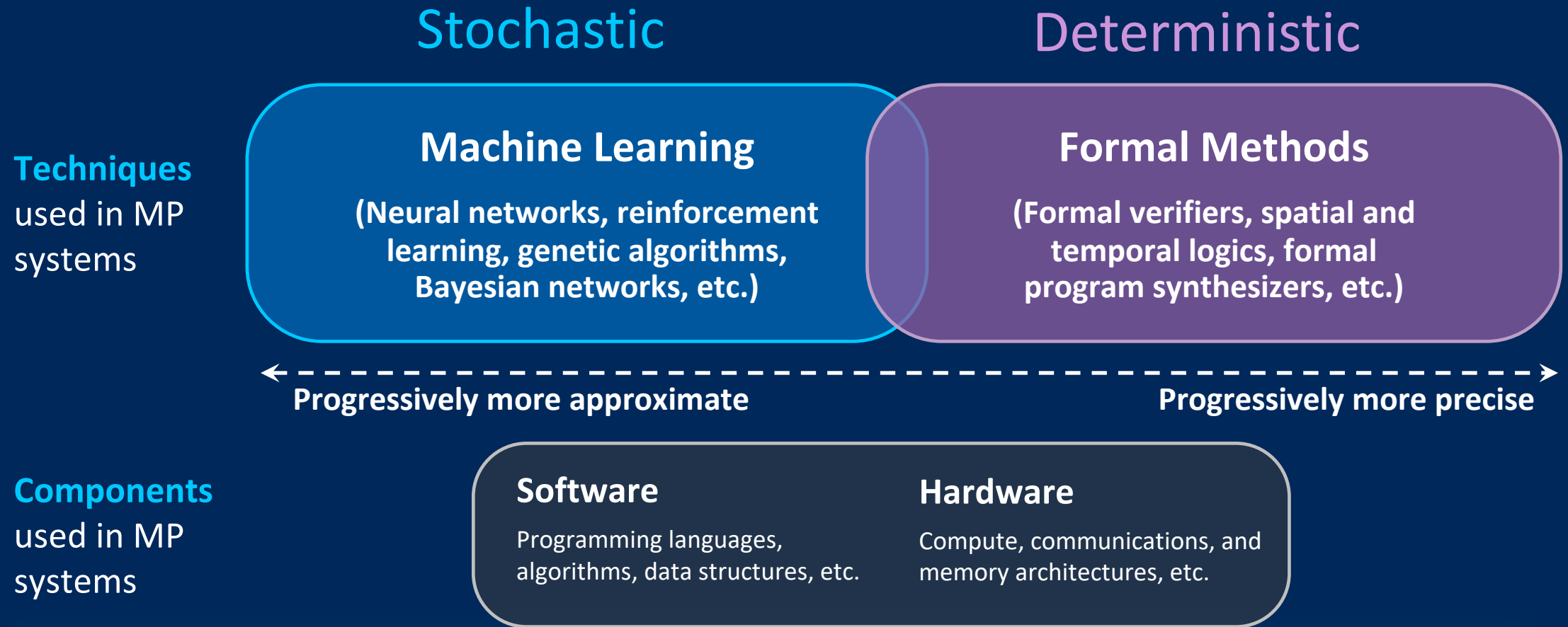


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The Bifurcated Space of Machine Programming



The Bifurcated Space of Machine Programming

Stochastic

Deterministic

Techniques
used in MP
systems

Machine Learning

(Neural networks, reinforcement learning, genetic algorithms, Bayesian networks, etc.)

Formal Methods

(Formal verifiers, spatial and temporal logics, formal program synthesizers, etc.)

Stochastic MP systems tend to improve w/ more iid data

Approximate

Progressively more precise

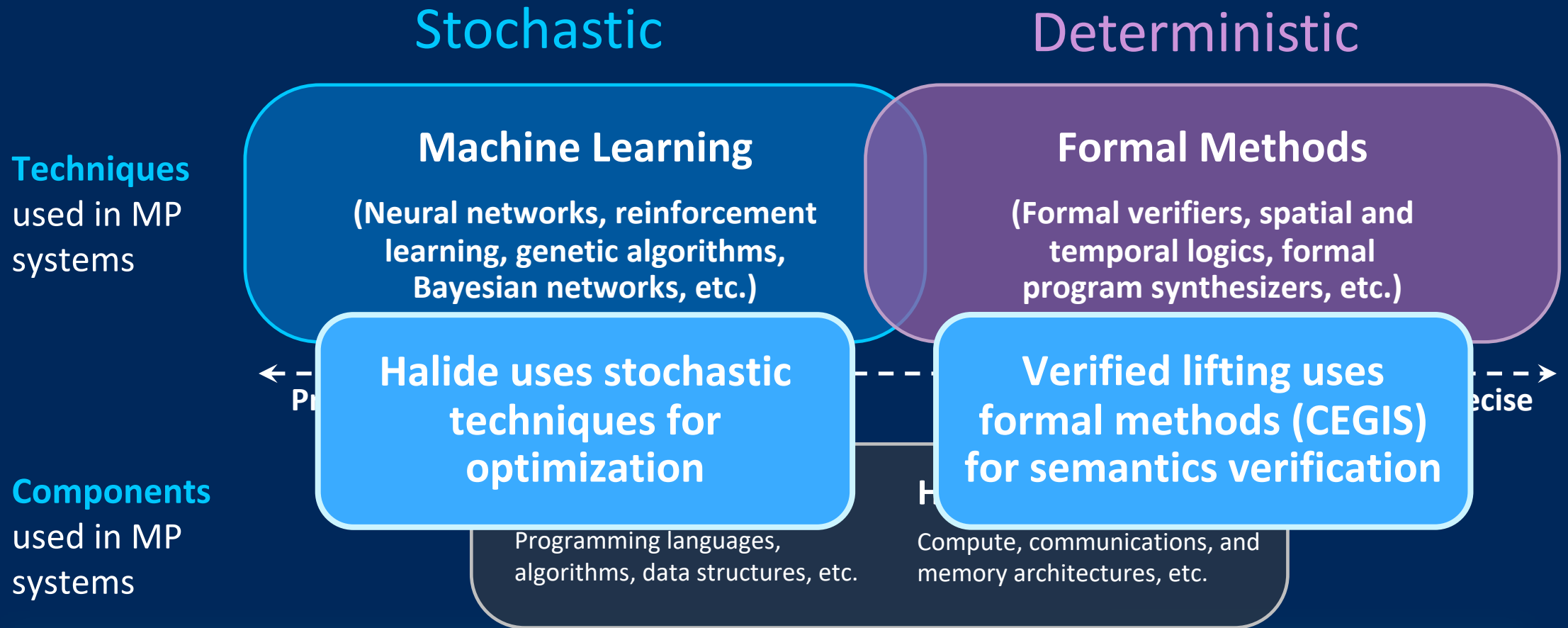
Software

Programming languages, algorithms, data structures, etc.

Hardware

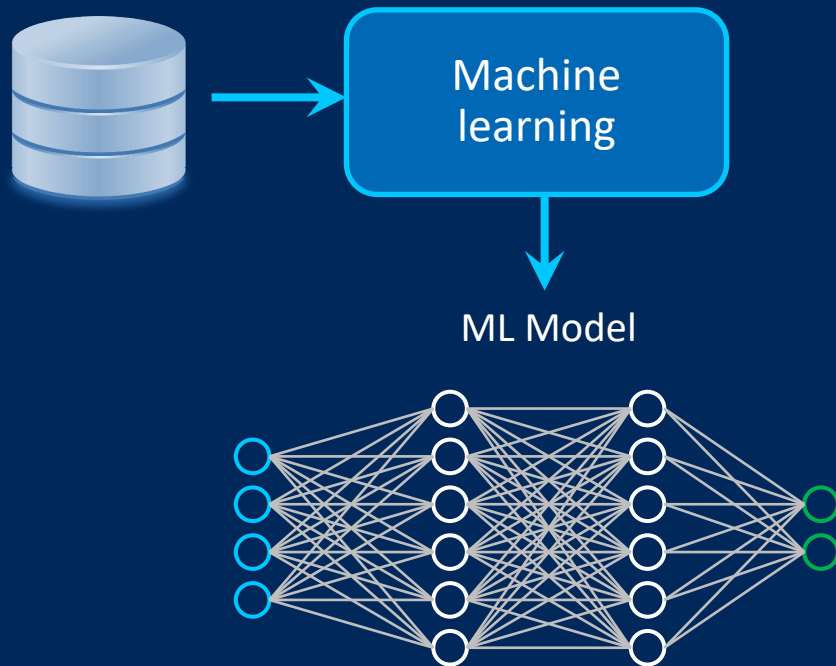
Compute, communications, and memory architectures, etc.

The Bifurcated Space of Machine Programming

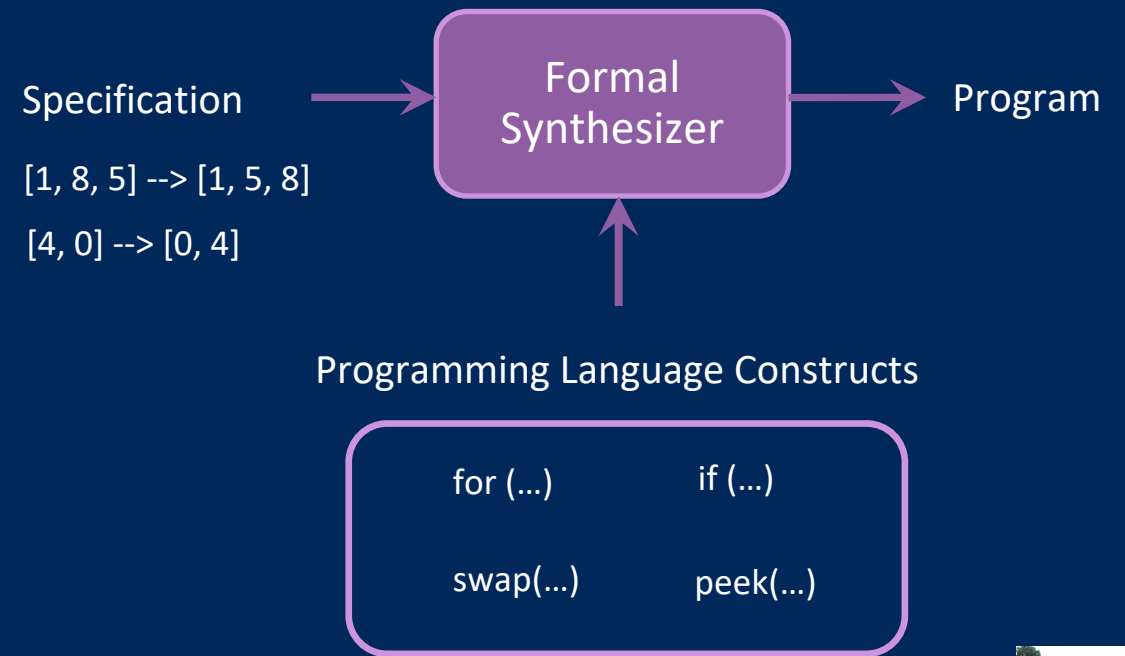


Concretizing The Two Sides of MP with Neuro-Symbolism

Stochastic (Neuro)



Deterministic (Symbolic)



Credit: Jeevana Inala & Armando Solar-Lezama



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Numerous MP Efforts @ Intel


Debugging / Profiling / Productivity

- ControlFlag, MISIM, & AutoPerf

Automated Performance Extraction

- Inteon's Tiger Shark (Intel venture)
- MP-based general-purpose compiler (e.g., ML-learned code optimizations)

And Many More ...



INTEON SHARKTOWN
Turbocharge Deep Learning Code

Sharktown is a new platform that converts deep learning models into optimized high-performance binaries that run faster on a wide range of processors

Numerous MP Efforts @ Intel

Debugging / Profiling / Productivity


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*Beats SOTA by ~2x with 400k labeled data samples
**Beats SOTA by ~5x with 1M labeled data samples
(independently confirmed by IBM/MIT)

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*"MISIM: A Neural Code Semantics Similarity System Using the Context-Aware Semantics Structure" by Ye et al. (<https://arxiv.org/abs/2006.05265>)

**"CodeNet: A Large-Scale AI for Code Dataset for Learning a Diversity of Coding Tasks" by Puri et al. (<https://arxiv.org/abs/2105.12655>)

Numerous MP Efforts @ Intel

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What can we build **without** labeled data?

Automated Performance Extraction

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And Many More ...



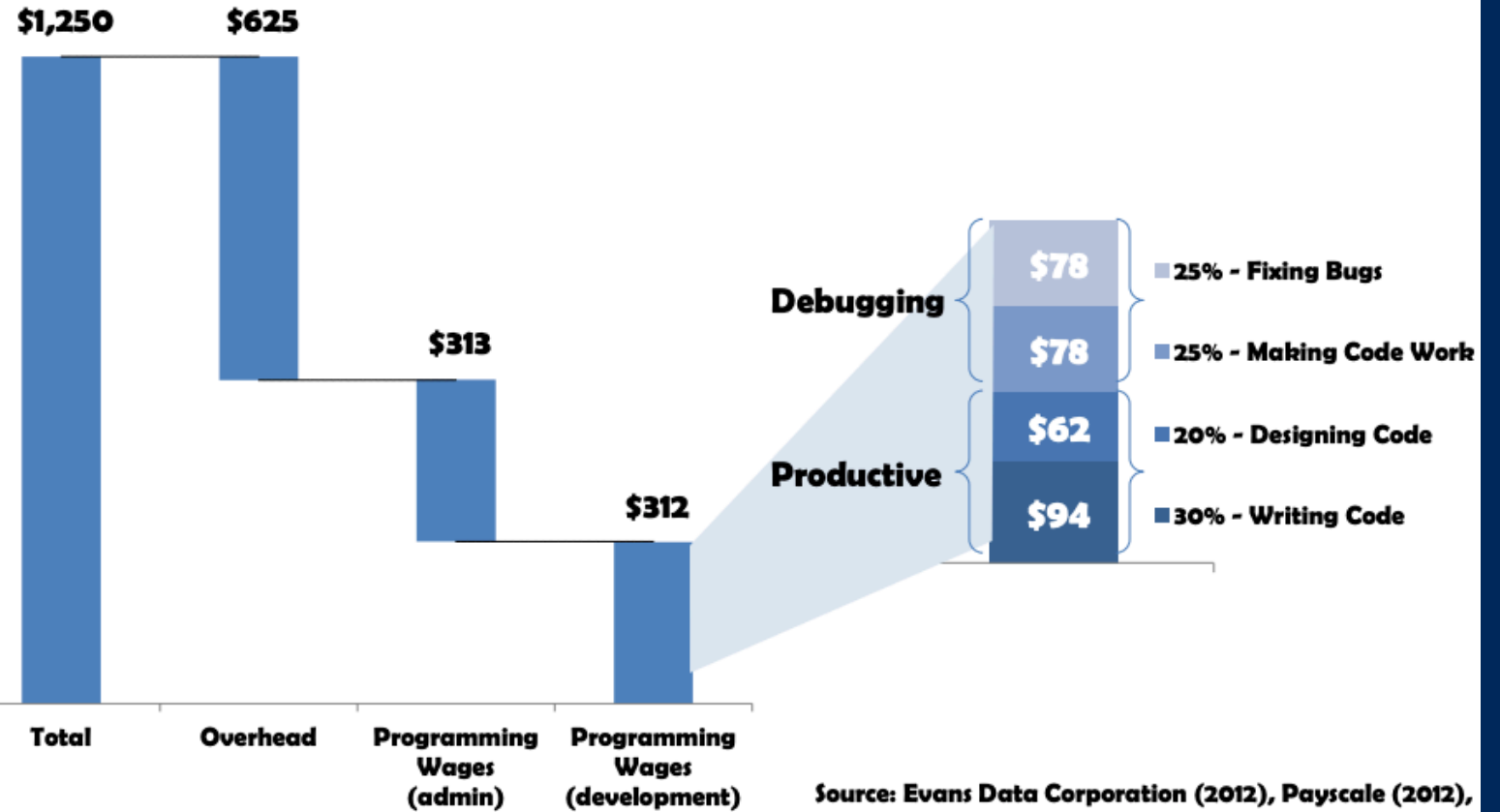
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Productivity – Debugging

RESULTS: The global cost of software development is US\$1.25 trillion

Software development cost structure (US\$ billion)



Source: Evans Data Corporation (2012), Payscale (2012), RTI (2002), CVP Surveys (2012)

University of Cambridge
<http://citeseerx.ist.psu.edu/viewdoc/download?doi=10.1.1.370.9611&rep=rep1&type=pdf>

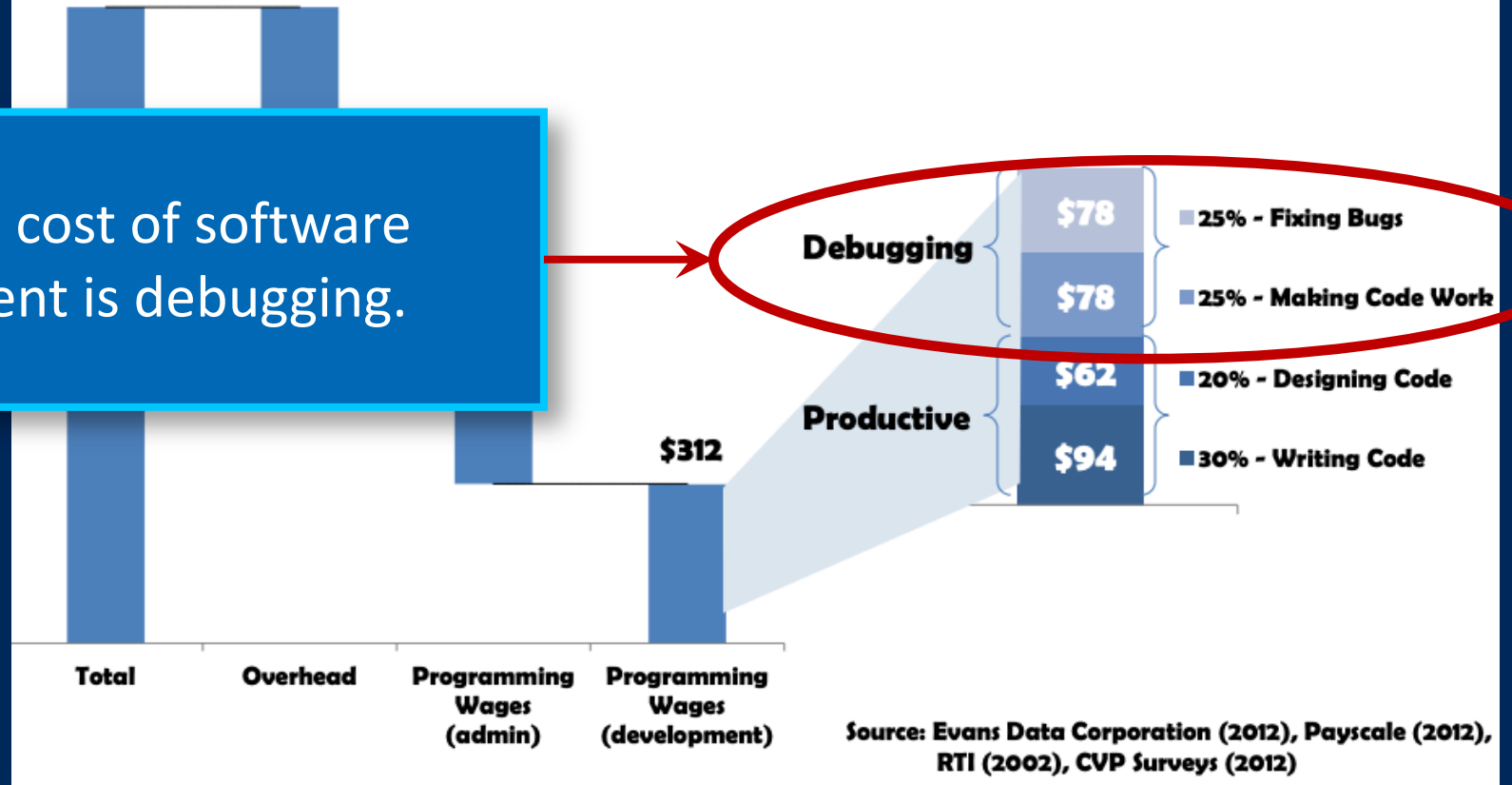
Productivity – Debugging

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Software development cost structure (US\$ billion)

\$1,250 **\$625**

50% of the cost of software development is debugging.



University of Cambridge
<http://citeseerx.ist.psu.edu/viewdoc/download?doi=10.1.1.370.9611&rep=rep1&type=pdf>

Debugging: Finding Code Anomalies

What is a code anomaly?

- A piece of code that is **irregular**

Why care about code anomalies?

- Anomalous code can lead to **defects**, technical debt, **delayed** software development (hard to understand code), loss of customer trust



Anomaly found in CURL (~30-year-old software)

CURL developers **rewrite** flagged piece of code found with ControlFlag

Re: Potential confusion in http_proxy.c and a recommendation

•Contemporary messages sorted: [[by date](#)] [[by thread](#)] [[by subject](#)] [[by author](#)] [[by messages with attachments](#)]

From: Daniel Stenberg via curl-library <curl-library_at_cool.haxx.se>

Date: Mon, 9 Nov 2020 23:51:20 +0100 (CET)

On Mon, 9 Nov 2020, Hasabnis, Niranjana via curl-library wrote:

> We believe that using "if (s->keepon > 1)" would eliminate this confusion
> and capture the intended semantics precisely.

I think you've pointed out code that could be written clearer, yes. But I think an even better improvement to this logic would be to use an enum or defined values that include all three used values as state names.

What do you think about my proposal over at:

<https://github.com/curl/curl/pull/6193>

<https://curl.se/mail/lib-2020-11/0028.html>

```
355 355      }
356      - s->keepon = FALSE;
356      + s->keepon = KEEPON_DONE;
357      break;
358    }
359
360      - if(s->keepon > TRUE) {
360      + if(s->keepon == KEEPON_IGNORE) {
361          /* This means we are currently ignoring a response-body */
362

```

6 lib/urldata.h

```
@@ -802,7 +802,11 @@ struct proxy_info {
802 802  /* struct for HTTP CONNECT state data */
803 803  struct http_connect_state {
804 804  struct dynbuf rcvbuf;
805      - int keepon;
805      + enum keeponval {
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807      +   KEEPON_CONNECT,
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809      + } keepon;
806 810  curl_off_t cl; /* size of content to read and ignore */
807 811  enum {
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Limitations in Existing Code Anomaly Detectors

Tools & techniques to identify software defects

- Testing (unit tests, QA, etc.)
- Static analysis
 - Compilers, linters

Limitations

- Continuous manual effort to maintain and update (i.e., adding new rules as things evolve)
- Manual efforts can be error-prone



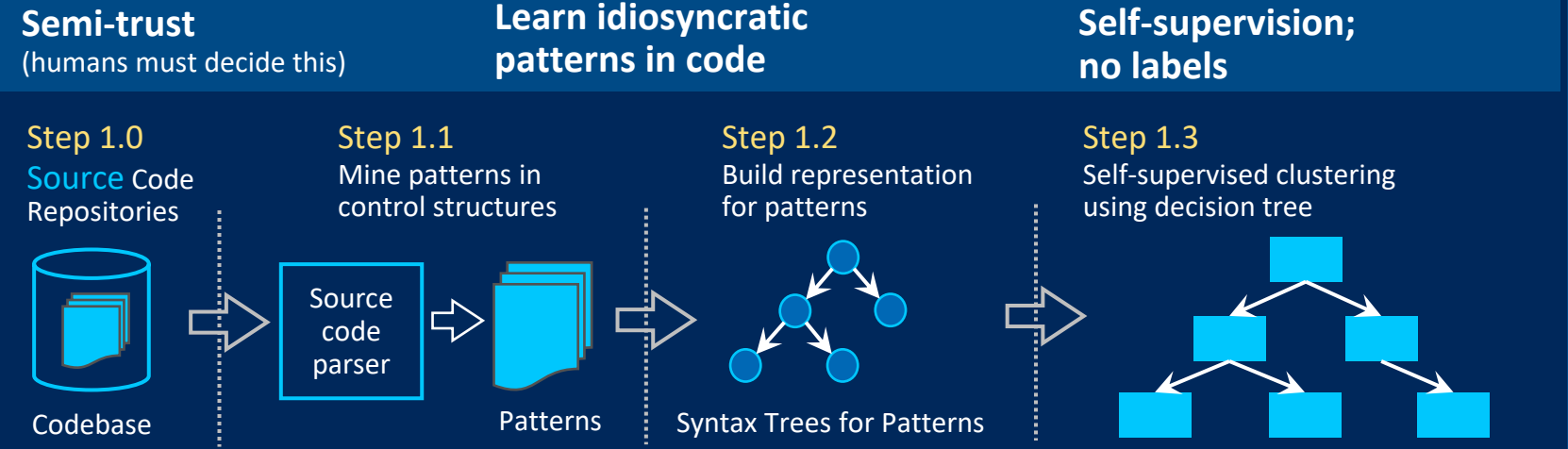
ControlFlag

A Self-Supervised Anomalous Code Detection System

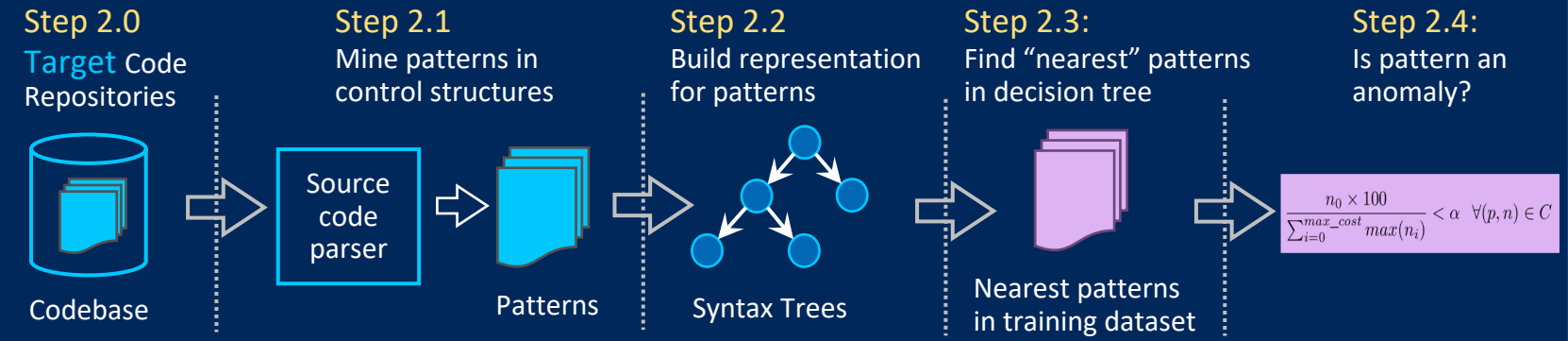
Technical Lead:

Dr. Niranjana Hasabnis
Intel Labs

Step 1: Pattern mining

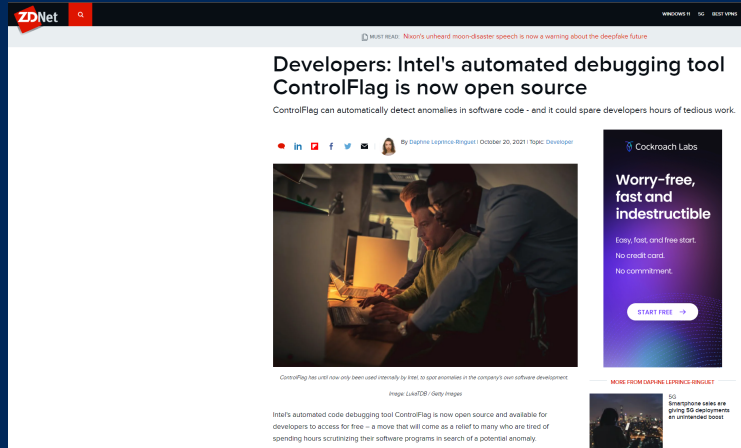


Step 2: Scanning for erroneous patterns



"ControlFlag: A Self-Supervised Idiosyncratic Pattern Detection System for Software Control Structures" by Hasabnis & Gottschlich, MAPS '21

ControlFlag In The News



Developers: Intel's automated debugging tool ControlFlag is now open source

ControlFlag can automatically detect anomalies in software code - and it could spare developers hours of tedious work.

By [Debbie Lapina-Bogart](#) | October 20, 2021 | Topic: Developer

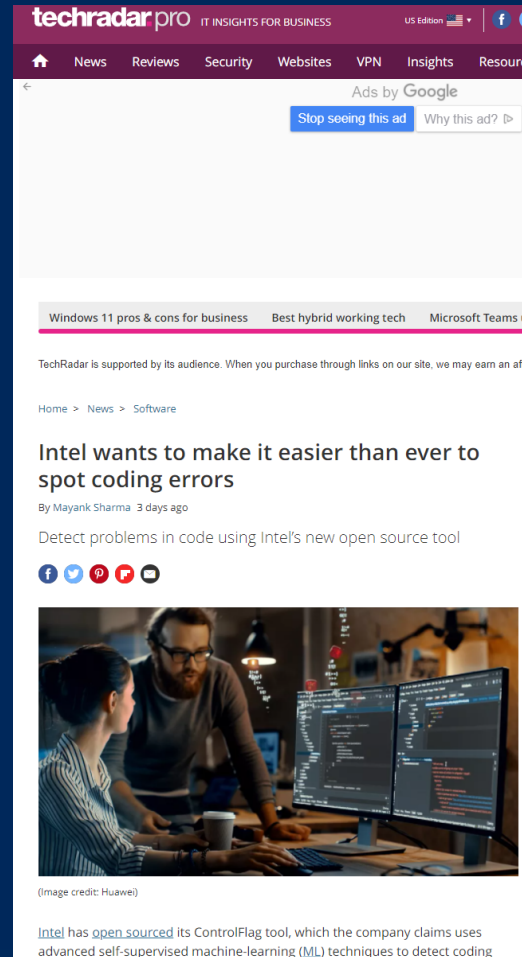
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ControlFlag has until now only been used internally by Intel to spot anomalies in the company's own software development.

Intel's automated code debugging tool ControlFlag is now open source and available for developers to access for free - a move that will come as a relief to many who are tired of spending hours scrutinizing their software programs in search of a potential anomaly.



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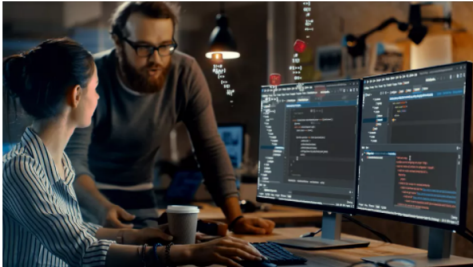
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Intel wants to make it easier than ever to spot coding errors

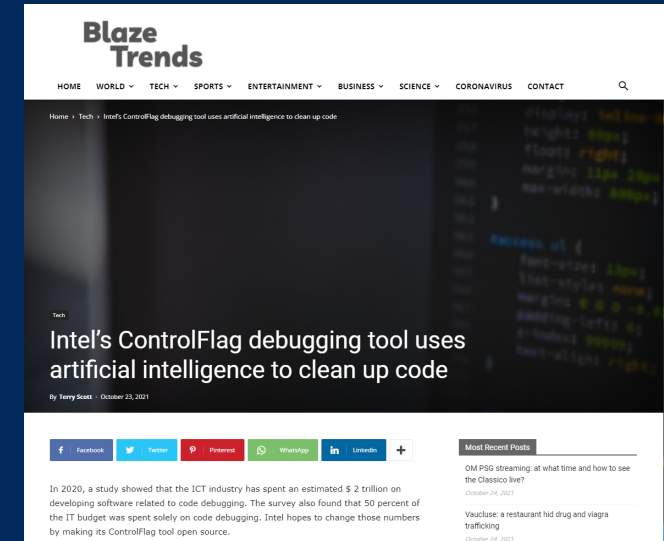
By [Mayank Sharma](#) | 3 days ago

Detect problems in code using Intel's new open source tool

Intel has [open-sourced](#) its ControlFlag tool, which the company claims uses advanced self-supervised machine-learning (ML) techniques to detect coding



(Image credit: Huawei)



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Intel's ControlFlag debugging tool uses artificial intelligence to clean up code

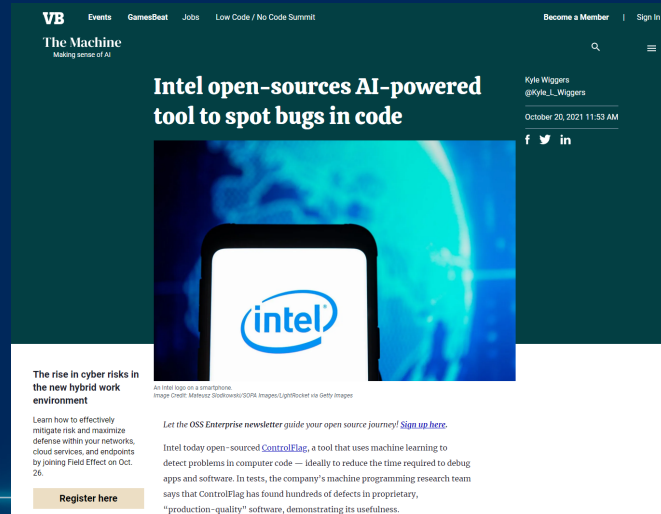
By [Henry Scott](#) | October 23, 2021

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Vaulance: a restaurant hid drug and viagra trafficking | October 24, 2021

In 2020, a study showed that the ICT industry has spent an estimated \$ 2 trillion on developing software related to code debugging. The survey also found that 50 percent of the IT budget was spent solely on code debugging. Intel hopes to change those numbers by making its ControlFlag tool open source.



The Machine Making sense of AI

Events | GamesBeat | Jobs | Low Code / No Code Summit

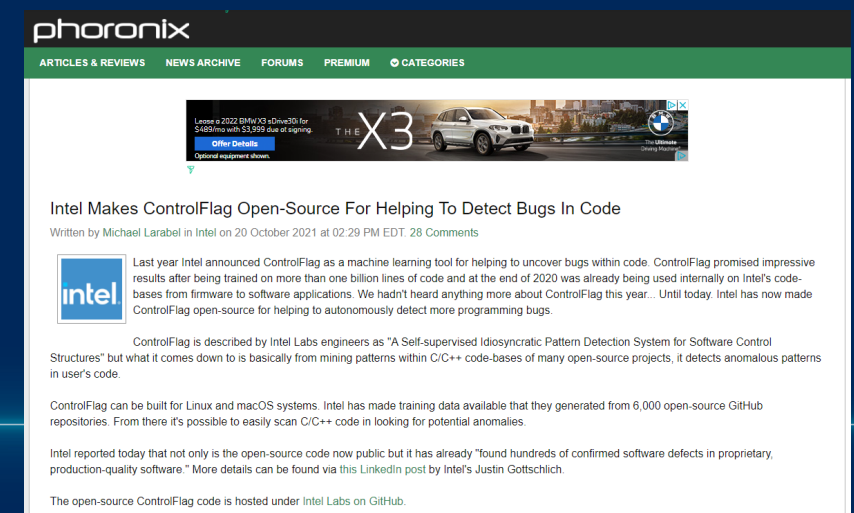
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Intel open-sources AI-powered tool to spot bugs in code

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Intel today open-sourced **ControlFlag**, a tool that uses machine learning to detect problems in computer code - ideally to reduce the time required to debug apps and software. In tests, the company's machine programming research team says that ControlFlag has found hundreds of defects in proprietary, "production-quality" software, demonstrating its usefulness.

[Register here](#)



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Intel X3

Intel Makes ControlFlag Open-Source For Helping To Detect Bugs In Code

Written by [Michael Larabel](#) in Intel on 20 October 2021 at 02:29 PM EDT. 28 Comments

Last year Intel announced ControlFlag as a machine learning tool for helping to uncover bugs within code. ControlFlag promised impressive results after being trained on more than one billion lines of code and at the end of 2020 was already being used internally on Intel's code-bases from firmware to software applications. We hadn't heard anything more about ControlFlag this year... Until today. Intel has now made ControlFlag open-source for helping to autonomously detect more programming bugs.

ControlFlag is described by Intel Labs engineers as "A Self-supervised Idiosyncratic Pattern Detection System for Software Control Structures" but what it comes down to is basically from mining patterns within C/C++ code-bases of many open-source projects, it detects anomalous patterns in user's code.

ControlFlag can be built for Linux and macOS systems. Intel has made training data available that they generated from 6,000 open-source GitHub repositories. From there it's possible to easily scan C/C++ code in looking for potential anomalies.

Intel reported today that not only is the open-source code now public but it has already "found hundreds of confirmed software defects in proprietary, production-quality software." More details can be found via this [LinkedIn](#) post by Intel's Justin Gottschlich.

The open-source ControlFlag code is hosted under Intel Labs on GitHub.

ControlFlag

A Self-Supervised Anomalous Code Detection System

Technical Lead:

Dr. Niranjana Hasabnis
Intel Labs

Step 1: Pattern mining

Semi-trust
(humans must decide this)

Learn idiosyncratic patterns in code

Self-supervision; no labels

Step 1.0

Source Code Repositories



Codebase

Step 1.1

Mine patterns in control structures



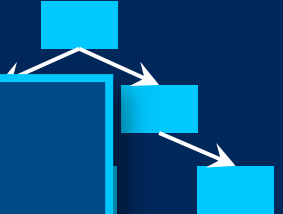
Step 1.2

Build representation for patterns



Step 1.3

Self-supervised clustering using decision tree



Step 2: Scanning

Step 2.0

Target Code Repositories



Codebase

Source code parser



Patterns



Syntax Trees



Nearest patterns in training dataset

$$\frac{n_0 \times 100}{\sum_{i=0}^{max_cost} max(n_i)} < \alpha \quad \forall (p, n) \in C$$

Step 2.4:
Is pattern an anomaly?

Design Take-Aways:

Self-Supervised (No Labels)
Self-Evolving (Little Manual Effort)
No Compilation (Integration in IDEs)

“ControlFlag: A Self-Supervised Idiosyncratic Pattern Detection System for Software Control Structures” by Hasabnis & Gottschlich, MAPS '21

Anomalies in Production-Quality, Open-Source Software

Evaluation: Setup

Training repository selection

- 6000 GitHub repos for C language having more than 100 stars
- 2.57M programs
- 1.1B Lines of code
- 38M patterns

Test repositories

- openssl, curl, ffmpeg
- git, vlc, lcx, lz4, reactos

Repo	GitHub stars	Found Anomalies	Scanned Expressions	Types of anomalies found
IoLanguage/io	2.3K	5	1635	Confusing expressions; missing parenthesis
Git/git	38.9K	6	6341	Confusing expression; character comparison using greater than or less than
Rubinius/rubinius	3K	2	10135	Character comparison using greater than or less than; missing parenthesis
FreeRADIUS/freeradius-server	1.5K	3	20621	Character comparison using greater than or less than
Davidfstr/rdiscount	755	4	472	Character comparison using greater than or less than; missing parenthesis
Libharu/libharu	1.2K	1	2785	Character comparison using greater than or less than
Macournoyer/tinyrb	454	3	4369	Character comparison using greater than or less than
Rhomobile/rhodes	1K	14	76128	Confusing expressions; missing parenthesis; character comparison using greater or less than

“ControlFlag: A Self-Supervised Idiosyncratic Pattern Detection System for Software Control Structures” by Hasabnis & Gottschlich, MAPS ‘21

Anomaly Found in Proprietary & Deployed Software

```
1. void func() {
2.   uint32_t* p32;
3.   uint16_t* p16;
4.   uint32_t index = 0, other_index = <function_call>;

5.   for(j = 0; j < ..; j++) {
6.     if (array[j+1] == some_value) {
7.       index = j + 1;
8.       break;
9.     }
10.  }

11. p16 = &array1[other_index].array2[index];

12. if ((uint32_t) &array1[other_index].array2[index] % 4) {
13.   p32 = (uint32_t*)(p16 - 1);
14.   *p32 = (*p32 & 0x0000FFFF) | (uint32_t) (mask);
15. } else {
16.   p32 = (uint32_t*) p16;
17.   *p32 = (*p32 & 0xFFFF0000) | some_other_mask;
18. }
19. }
```

Anomaly flagged by
ControlFlag: in 12
if (address % 4)

An Example of ControlFlag's Finding

Three defects:

1. Duplicate expression in lines 11 and 12
2. Possible out-of-bounds memory access (memory error) in line 14
3. Information leak, security vulnerability in line 11

"ControlFlag: A Self-Supervised Idiosyncratic Pattern Detection System for Software Control Structures" by Hasabnis & Gottschlich, MAPS '21

RESULTS: Summary of 1st Proprietary Repo Analysis

Identified 104 potential defects

- 812 scanned files (.C and .H)
- 353K scanned lines of code
- 4600 scanned expressions

3 hours total analysis time (approx.)

- 56 Intel CPU cores

Description	Count	Comments
Anomalies that are critical bugs	2	Type error; memory error; security vulnerability
Anomalies that can lead to unwanted side-effects	39	Missing NULL check; possible divide by 0; missing return value check
Anomalies that point to confusing programming style	4	Double parenthesis around expressions, when not required
Anomalies that point to improvements in programming styles	59	Not using named constants; constant on right hand of equality;
Total unique anomalies reported	104	Not including false positives

“ControlFlag: A Self-Supervised Idiosyncratic Pattern Detection System for Software Control Structures” by Hasabnis & Gottschlich, MAPS ‘21

RESULTS: Summary of 2nd Proprietary Repo Analysis

Identified 191 potential defects

- 19K scanned files (.C and .H)
- 10.9M scanned lines of code
- 18.7K scanned expressions

8 hours total analysis time (approx.)

- 12 Intel CPU cores

Description	Count	Comments
Bugs found (confirmed by group)	5	Bitwise operation instead of Boolean logic operation
Confusing programming styles that could lead to bugs	22	Overly complex code E.g., ((xxxx[pstate].yyy & 0x1) >> 0)
Syntactic improvements to code according to standard style guides	164	Stylistic deviations from standards
Total unique anomalies reported	191	Not including false positives

"ControlFlag: A Self-Supervised Idiosyncratic Pattern Detection System for Software Control Structures" by Hasabnis & Gottschlich, MAPS '21

RESULTS: Summary of 2nd Proprietary Repo Analysis

Identified 191 potential defects

- 19K scanned files
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8 hours total analysis

- 12 Intel CPU cores

Description	Count	Comments
Bugs found (confirmed by group)	5	Bitwise operation instead of Boolean logic operation
		Complex code [pstate].yyy & 0x1 >> 0)
		Violations from standards
		High number of false positives

Working on a larger scan of ~65M lines of code, which identified 25,000 anomalies.

Number of files (.C and .H)	126,896
Number of expressions	1,374,028
Number of lines of code	64,690,054

Intel's partner is working to integrate ControlFlag as a permanent component of their continuous integration process.

"ControlFlag: A Self-Supervised Idiosyncratic Pattern Detection System for Software Control Structures" by Hasabnis & Gottschlich, MAPS '21

CODE SEMANTICS

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What are code semantics?

The meaning behind the syntax.

Why should we care?

Many reasons: code comprehension and reasoning (Microsoft/GitHub Co-Pilot), bug detection, etc.

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What are code semantics?

The meaning behind the syntax.

Why should we care?

Many reasons: code comprehension and reasoning (Microsoft/GitHub Co-Pilot), bug detection, etc.

Formally, at the highest level

For some set of inputs, I

And two programs P_i and P_j

If programs, P_i and P_j are executed using inputs I and produce an identical set of outputs O

We say they are *semantically equivalent*

CODE SEMANTICS

Program A

```
int a;
// algorithm
while (!cin.eof()) {
    while (!cin.eof() && !isdigit(cin.peek()))
        cin.get(); // ignore
    // print out result
    if (cin >> a)
        cout << a << endl;
}
```

Program B

```
char *p, *head, c;
p = (char *) malloc(sizeof(char) * 30);
head = p; scanf("%c", p);
while (*p != '\n') { p++; *p = getchar();}
*p = '\0'; p = head;
for (; *p != '\0'; p++) {
    if(*p <= '9' && *p >= '0'){printf("%c",*p);}
    else if(*(p+1) < 58 && *(p+1) > 47){putchar('\n');}
}
```

These code snippets are semantically equivalent (according to our prior definition)

CODE SEMANTICS

Program A

```
int a;
// algorithm
while (!cin.eof()) {
    while (!cin.eof() && !i
        cin.get(); // ignore
    // print out result
    if (cin >> a)
        cout << a << endl;
}
```

Program B

```
char) * 30);
p = getchar();}
){printf("%c",*p);}
p+1) > 47){putchar('\n');}
```

My Opinion:

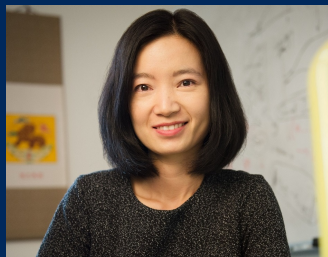
The ***Most*** Important Critical Open Problem for MP is Code Semantics Similarity

(this is a strong claim, I generally don't make such claims unless I feel strongly about something)

These code snippets are semantically equivalent (according to our prior definition)

CODE SEMANTICS: PROGRAM-DERIVED SEMANTICS GRAPH (PSG)

PSG is a graphical, hierarchical representation of code semantics



Software Language Comprehension using a Program-Derived Semantics Graph

Roshni G. Iyer Yizhou Sun Wei Wang
University of California, Los Angeles
Los Angeles, CA, 90095, USA
{roshniyer, yzsun, weiwang}@cs.ucla.edu

Justin Gottschlich
Intel Labs & University of Pennsylvania, USA
Santa Clara, CA, 95054, USA
justin.gottschlich@intel.com

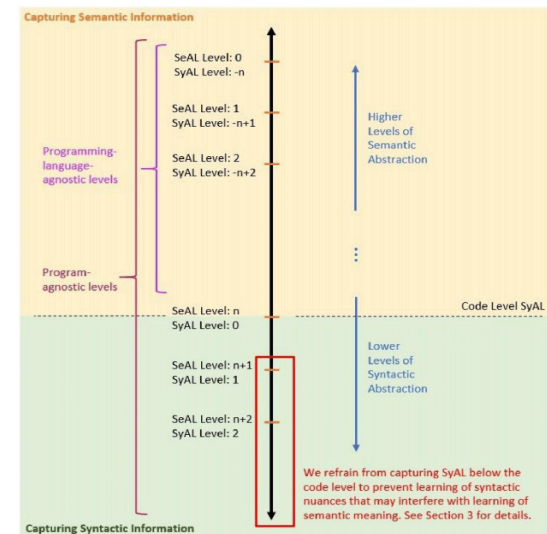


Figure 1: PSG Abstraction Level Spectrum for Semantic Abstraction Levels (SeAL) and Syntactic Abstraction Levels (SyAL), distinguished by color-coding.

PSG OF EXPONENTIATION (POWER) IMPLEMENTED RECURSIVELY

Software Language Comprehension using a Program-Derived Semantic Graph

Preprint, April, 2020

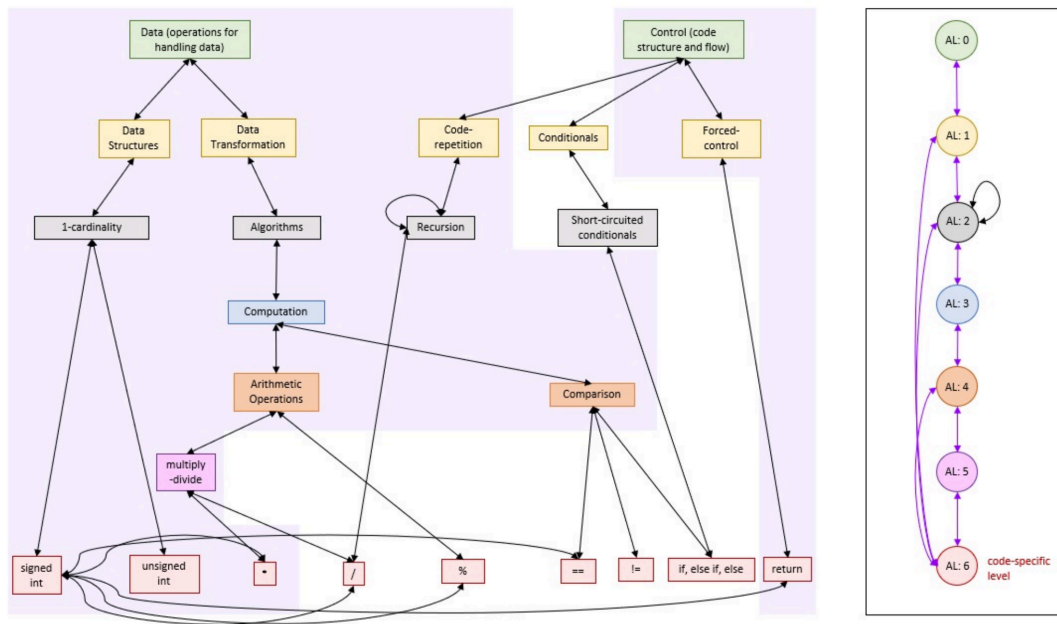


Figure 5: PSG of Recursive Power Function. The shaded region denotes overlap in the nodes of the PSG for the iterative power function shown in Figure 6. These total 17 of the 24 total nodes, a 70.83% overlap.

Implementation 1

```

0 signed int recursive_power(signed int x, unsigned int y)
1 {
2     if (y == 0)
3         return 1;
4     else if (y % 2 == 0)
5         return recursive_power(x, y / 2) *
6             recursive_power(x, y / 2);
7     else
8         return x * recursive_power(x, y / 2) *
9             recursive_power(x, y / 2);
10 }

```

Implementation 2

```

0 signed int iterative_power(signed int x, unsigned int y)
1 {
2     signed int val = 1;
3     while (y > 0)
4     {
5         if (y % 2 == 1)
6             val = val * x;
7         y = y / 2;
8     }
9     return val;
10 }

```

PSG = PROGRAM-DERIVED SEMANTICS GRAPH

PSG OF EXPONENTIATION (POWER) IMPLEMENTED RECURSIVELY & ITERATIVELY

Software Language Comprehension using a Program-Derived Semantic Graph

Preprint, April, 2020

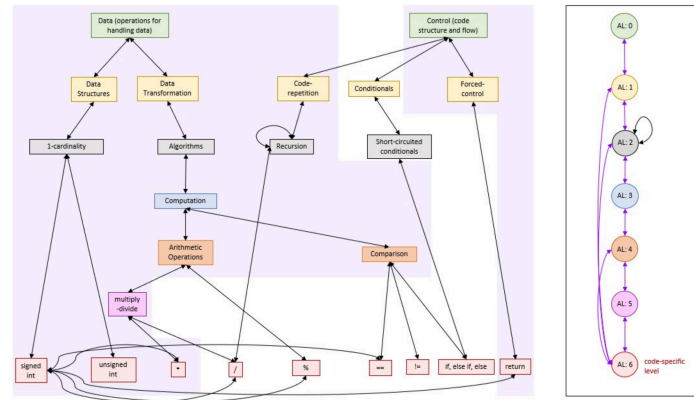


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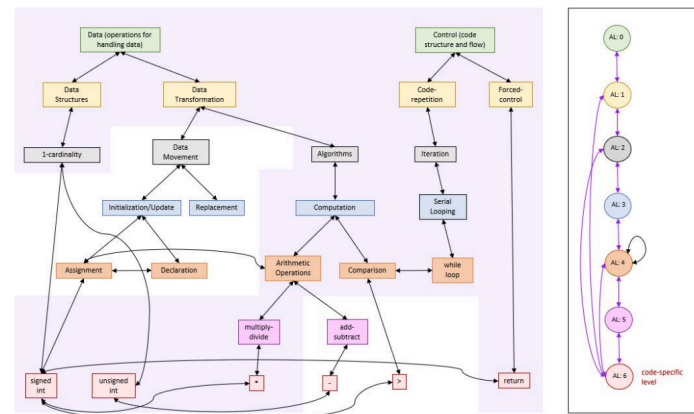


Figure 6: PSG of Iterative Power Function. The shaded region denotes overlap in the nodes of the PSG for the recursive power function shown in Figure 5. These total 19 of the 27 total nodes, a 70.37% overlap.

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6             recursive_power(x, y / 2);
7     else
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9             recursive_power(x, y / 2);
10 }
    
```

Implementation 2

```

0 signed int iterative_power(signed int x, unsigned int y)
1 {
2     signed int val = 1;
3     while (y > 0) {
4         val *= x;
5         y -= 1;
6     }
7     return val;
8 }
    
```

PSG = PROGRAM-DERIVED SEMANTICS GRAPH

PSG OF EXPONENTIATION (POWER) IMPLEMENTED RECURSIVELY & ITERATIVELY

Software Language Comprehension using a Program-Derived Semantic Graph Preprint, April, 2020

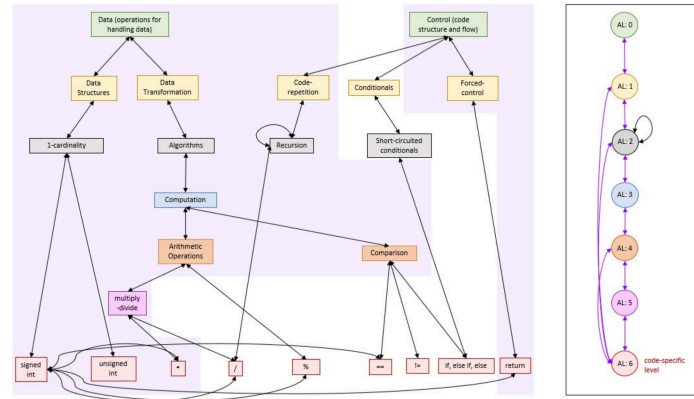


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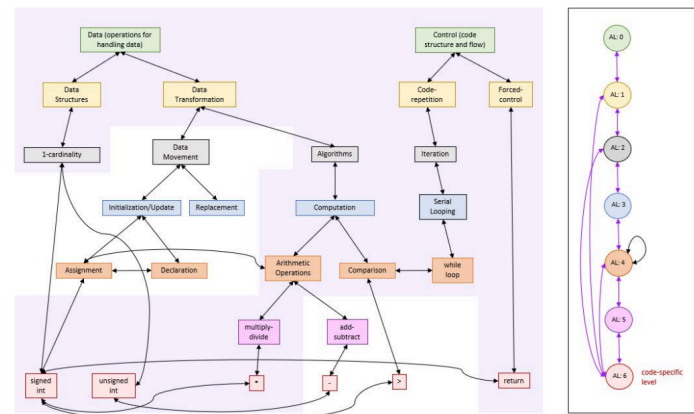


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Compared to Aroma's simplified parse tree (OOPSLA '19), PSG has greater graph node matching.

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PSG = PROGRAM-DERIVED SEMANTICS GRAPH

PSG OF EXPONENTIATION (POWER) IMPLEMENTED RECURSIVELY & ITERATIVELY

Software Language Comprehension using a Program-Derived Semantic Graph Preprint, April, 2020

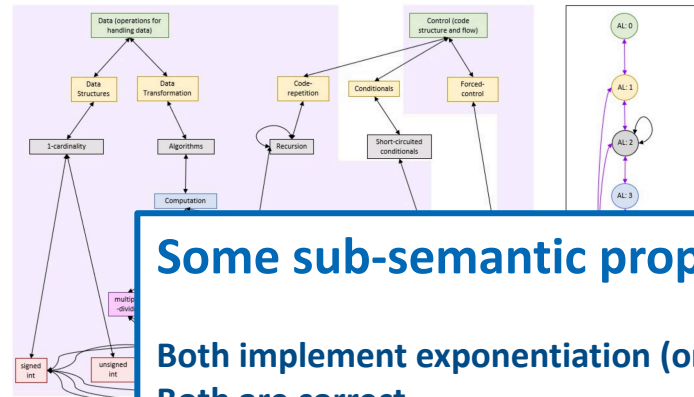


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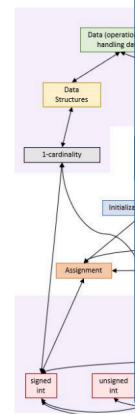


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Compared to Aroma's simplified parse tree (OOPSLA '19), PSG has greater graph node matching.

Some sub-semantic properties

Both implement exponentiation (only integers)

Both are correct

One is recursive

One is iterative

One has multiple branches

One has one branch path

Each sub-semantic may be useful

Can influence code comprehension, call stacks, speculative execution (branch prediction), etc.

```
3     return 1;
4     else if (y % 2 == 0)
5         return recursive_power(x, y / 2) *
           recursive_power(x, y / 2);
6     else
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```

PSG = PROGRAM-DERIVED SEMANTICS GRAPH

MISIM (MACHINE INFERRED CODE SIMILARITY)

Code semantics similarity system using:

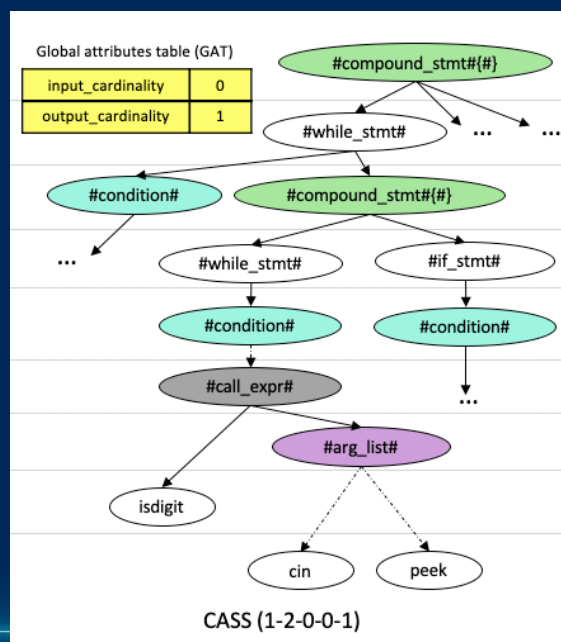
- **Determinism:**
 - new code representation (context-aware semantics structure (CASS))
- **Stochasticism:**
 - learned neural scoring algorithm



Machine Inferred Code Similarity (MISIM)

MISIM has two core novelties: one is deterministic, one is stochastic

[**Deterministic**] Novel code representation: context-aware semantics structure (CASS)



[**Stochastic**] Novel learned neural scoring algorithm

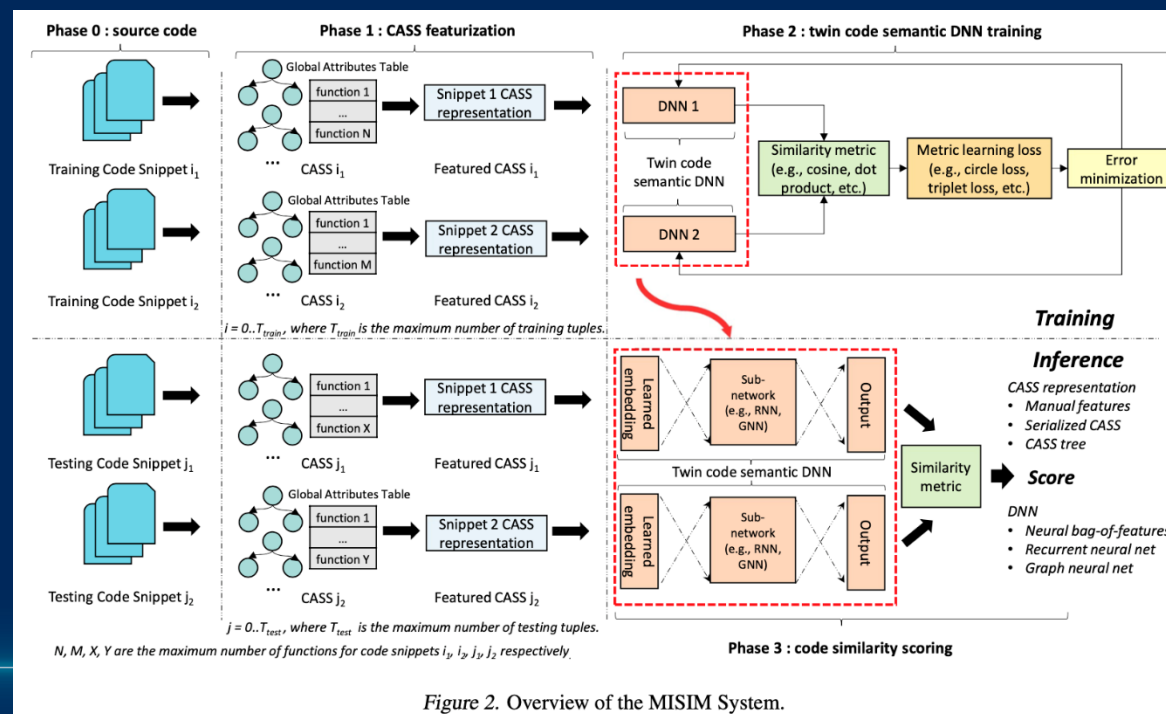


Figure 2. Overview of the MISIM System.

MISIM'S ACCURACY

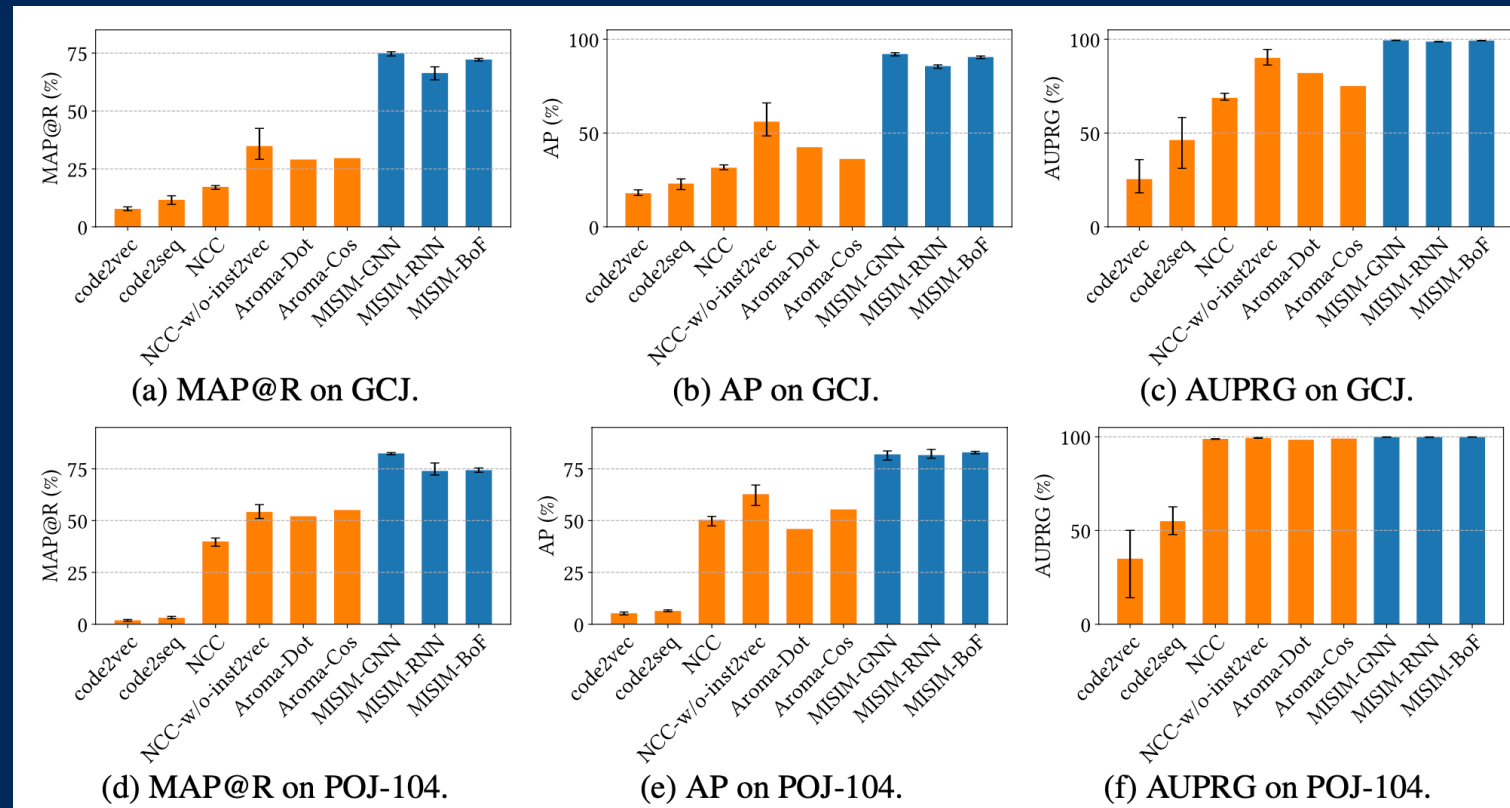
Other systems =



MISIM =



- Compared to SOTA: code2vec, code2seq, NCC, and Aroma.
- Tested on ~19M LOC, 350,000 full C/C++ programs, 400 unique classes.



MISIM'S ACCURACY

- **IBM/MIT's Project CodeNet analysis (2021)**

<https://arxiv.org/pdf/2105.12655.pdf>

Table 3: Similarity MAP@R score from CodeNet (credit: [Puri et al., 2021]).

	C++1000	C++1400
Aroma	0.17	0.15
MISIM	0.75	0.75

- **The C++1000 dataset consists of 1000 classes with 500k programs**
- **The C++1400 dataset consists of 1400 classes with 420k programs**
- **MISIM performed 4.4-5.0x better than Aroma for Project CodeNet across ~1M programs**
- **We are using MISIM (and similar systems) in-house for an upcoming new MP system**

Conclusion

- Machine Programming Research charter
- Discussion of The Three Pillars of MP
 - Separation of intention, lifting code semantics
 - Intentional programming languages
- The Bifurcated Space in MP
 - Stochastic and Deterministic
- ControlFlag: A Self-Supervised Systems for MP
- MISIM: A Code Semantics Similarity System



Future and Open Invitation for Collaboration

Future directions

- Growing MP investment across all of Intel
- MPR is hiring PhD+ researchers; please reach out to me

Industrial and academic collaborations

- Teaching MP fundamentals at Berkeley and MIT, Fall 2021
- New Intel/NSF Machine Programming Research Center
- MAPS '22: Program Chair Prof. Dr. Charles Sutton (Google AI)

Stay current with MP and our open-sourcing

- Intel's Website, LinkedIn, Twitter, and YouTube MP Channel
- ControlFlag's open-source link:
 - <https://github.com/IntelLabs/control-flag>



intel[®] labs