

Statistical Deobfuscation for Android Applications



Benjamin
Bichsel



Veselin
Raychev



Petar
Tsankov



Martin
Vechev

Why De-obfuscate?



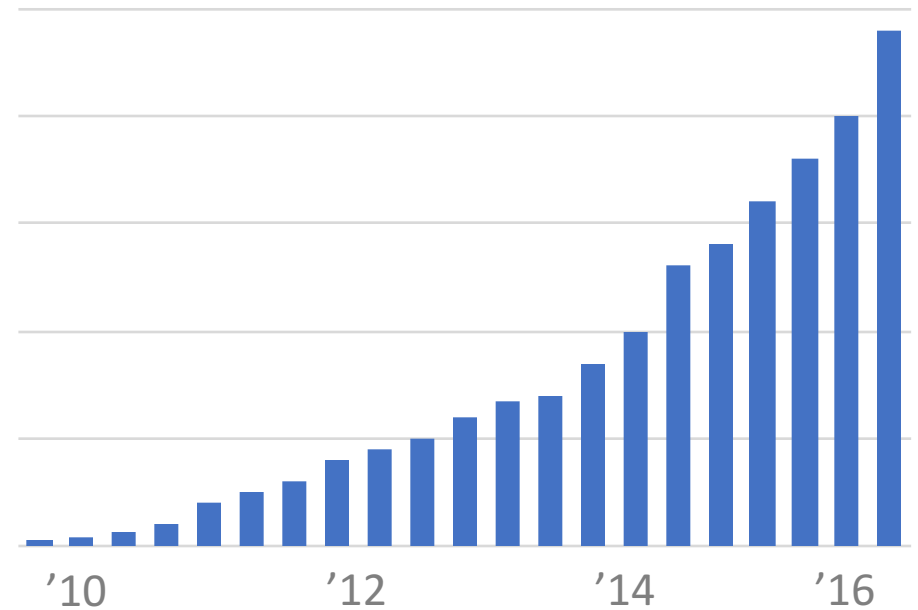
Android binaries (APKs)
(no code available)



Google Play

Number of APKs on Google Play

2.4M APKs



Layout Obfuscation in Android

```
package com.example.dbhelper

class DBHelper extends SQLiteHelper {
    SQLiteDatabase db;

    public DBHelper(Context ctx) {
        db = getWritableDatabase();
    }

    Cursor execSQL(String str) {
        return db.rawQuery(str);
    }
}
```

Names provide
key semantic
information

Obfuscate

```
package a.b.c

class a extends SQLiteHelper {
    SQLiteDatabase b;

    public a(Context
        b = getWritableDatabase();
    }

    Cursor c(String str) {
        return b.rawQuery(str);
    }
}
```

Non-descriptive
names

Some names
remain

Layout Obfuscation in Android

Non-descriptive
names

```
package com.example.  
  
class DBHelper extends  
    SQLiteDatabase {  
  
    public DBHelper(Context  
        db = getWritableDatabase()  
    }  
  
    Cursor execSQL(String  
        return db.rawQuery()  
    }  
}
```



Security Challenges



Code Inspection



Third-party Library Detection

... many others

helper {

Some names
remain

{
tr);

Names
key semantic
information

Layout Obfuscation in Android

```
package com.example.dbhelper

class DBHelper extends SQLiteHelper {
    SQLiteDatabase db;

    public DBHelper(Context context) {
        db = getWritableDatabase(context);
    }

    Cursor execSQL(String str) {
        return db.rawQuery(str);
    }
}
```

Names provide
key semantic
information

Can we reverse
layout obfuscation

?

```
package a.b.c

class a extends SQLiteHelper {
    SQLiteDatabase b;

    public a(Context context) {
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Non-descriptive
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Layout Obfuscation in Android

Non-descriptive
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```
package com.example.dbhelper
```

```
class DBHelper extends SQLiteHelper {  
    SQLiteDatabase db;
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```
    public DBHelper(Context ctx) {  
        db = getWritableDatabase();  
    }
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```
    Cursor execSQL(String str) {  
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    }  
}
```

Names provide

```
package a.b.c
```

```
class a extends SQLiteHelper {  
    SQLiteDatabase b;
```

```
    public a(Context ctx) {  
        b = getWritableDatabase();  
    }
```

```
    Cursor c(String str) {  
        return b.rawQuery(str);  
    }  
}
```

DEGUARD

www.apk-deguard.com

Yes, with roughly 80% accuracy!

Released last week, so far: > 5K users > 5GB APKs

Reddit posts/comments

↑ [-] evantatarka WillowTree • 3 points 2 days ago
↓ Nice! This should help with debugging issues in play services or other libs that are obfuscated just to make my life harder a bit easier.
permalink embed pocket

↑ [-] oleeeEncantado 2 points 4 days ago
↓ Works quite well, I've tried on some small games.
permalink embed pocket

↑ [-] Tycon712 • 3 points 2 days ago
↓ Can someone tell me what the point of using Proguard is if there are tools out there like this?
permalink embed pocket

↑ [-] theheartbreakpug • 6 points 2 days ago
↓ As far as I know, this is brand new. I asked the creator of ProGuard a week ago how hard it is to unobfuscate code after it's run through proguard. He said it strips all the names out of the code so it's essentially impossible. I'm super impressed by what they've done here.

⋮

Tweets

 D|-|AR\$|-|IN @dharshin · Oct 17
Deobfuscate #proguard 'ed APKs: apk-deguard.com. The paper on the inner workings: srl.inf.ethz.ch/papers/deguard... #Android #MobileSecurity
← ↻ ✓ ♥ ⋮

 Brian Carpenter @geeknik · 9h
Android Deobfuscation with Machine Learning reverses the effects of ProGuard [PDF] srl.inf.ethz.ch/papers/deguard...
← ↻ 3 ✓ ♥ 4 ⋮

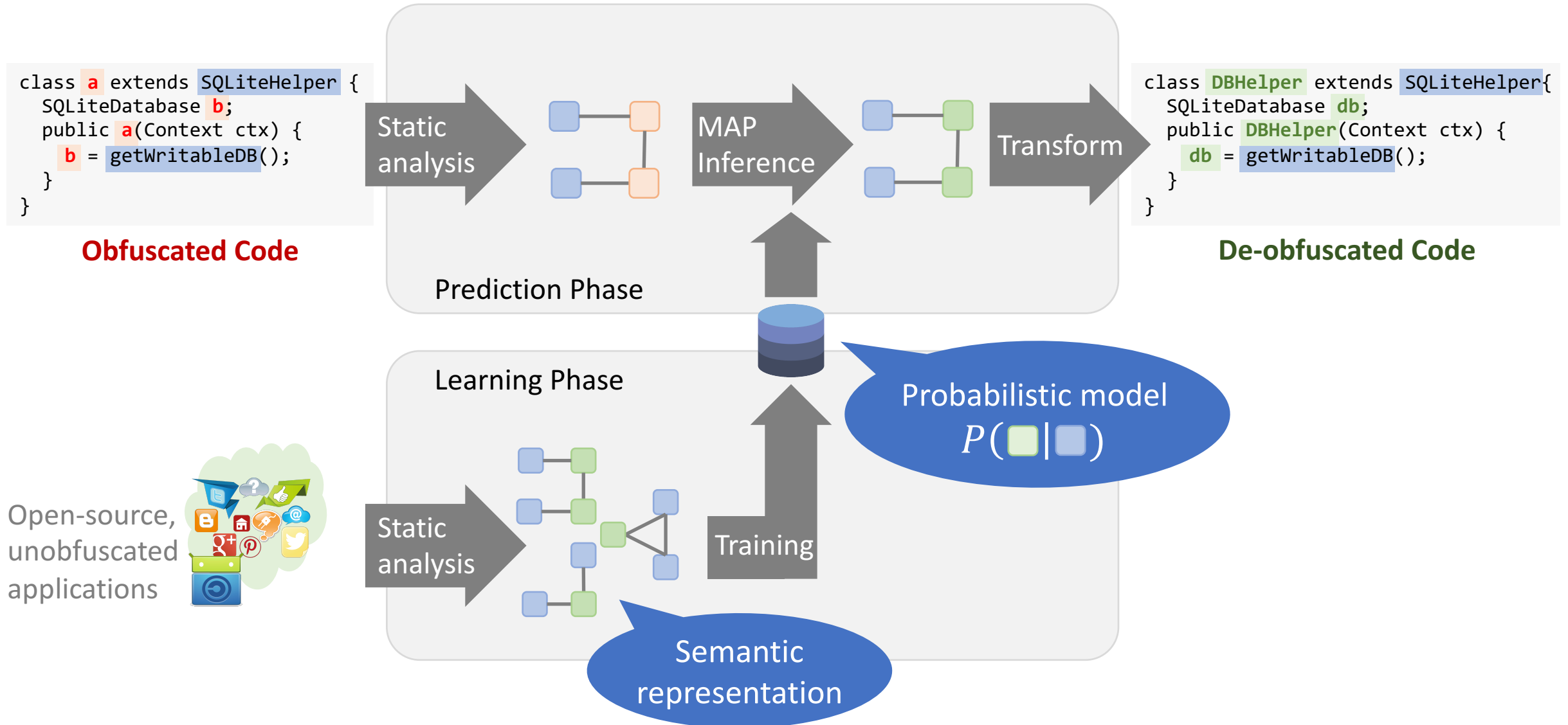
 rvivek @vivek_310 · Oct 17
"Android Deobfuscation with Machine Learning reverses the effects of ProGuard" #security #feedly

 Android Deobfuscation with Machine... • /r/Reverse...
8 points and 1 comments so far on reddit

⋮

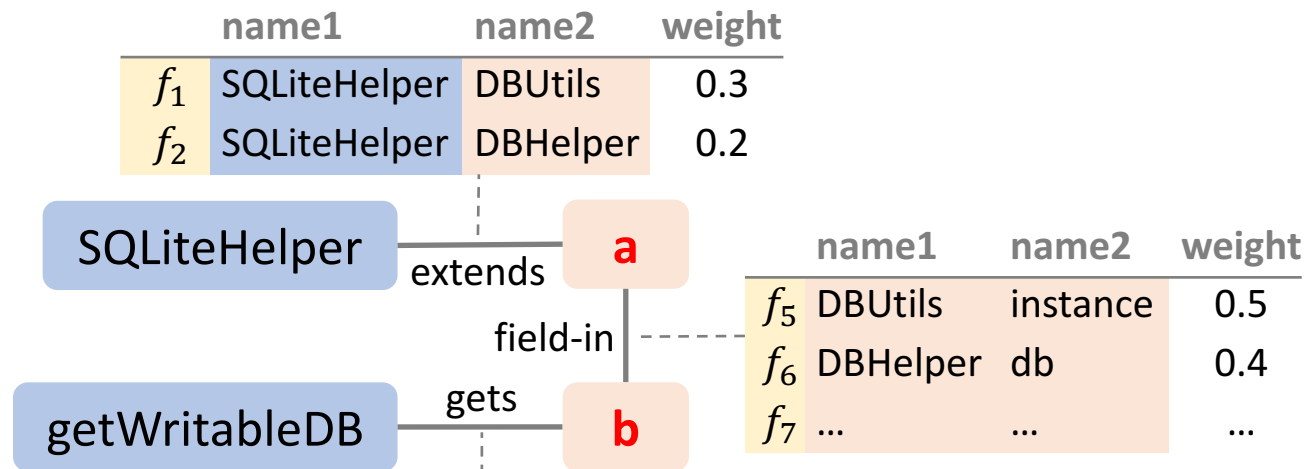
How Does DeGuard Work?

DeGuard: System Overview



Probabilistic Graphical Models

Probabilistic Graphical Models



	name1	name2	weight
f_3	getWritableDatabase	db	0.7
f_4	getWritableDatabase	instance	0.4

$\vec{K}$ Known variables

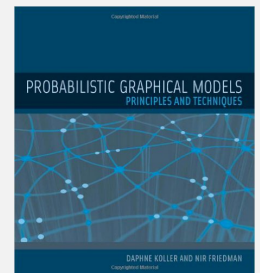
$\vec{O}$ Unknown variables

$f_1, f_2, \dots$ Feature functions

```
class a extends SQLiteHelper {
    SQLiteDatabase b;
    public a(Context ctx) {
        b = getWritableDatabase();
    }
}
```

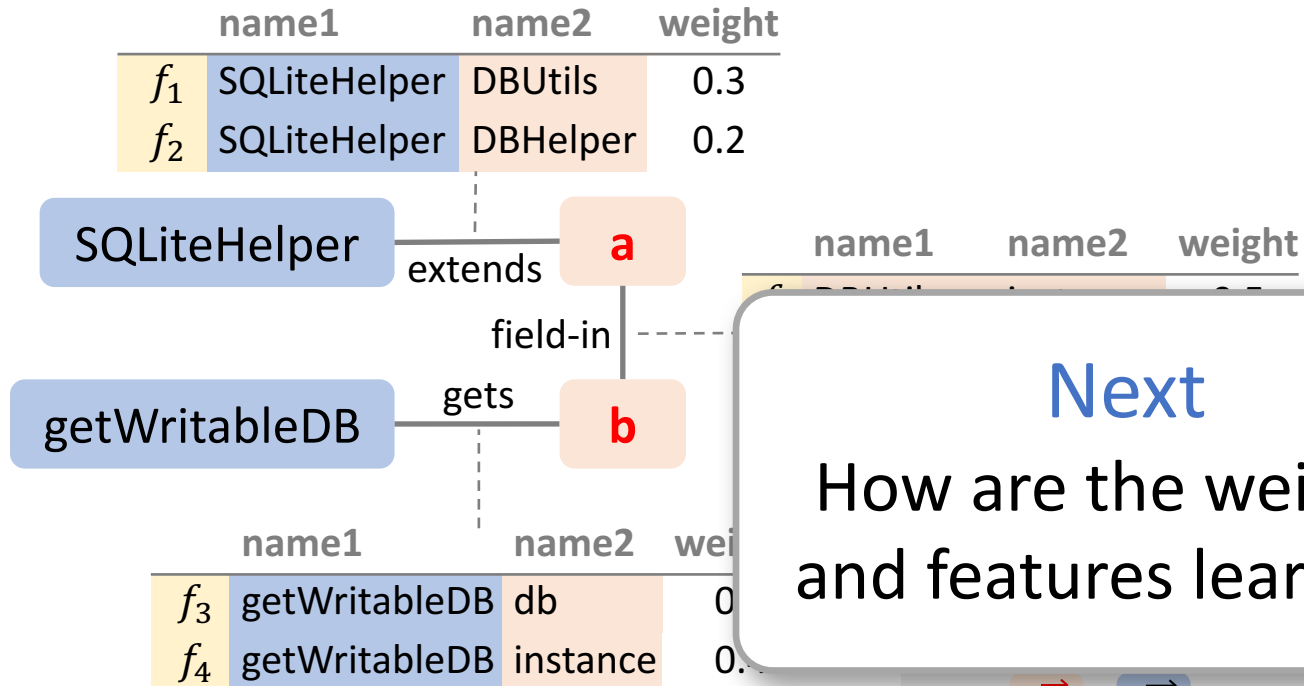
Graph + features define a **probabilistic graphical model**

$$\begin{aligned}
 P(\vec{O} \mid \vec{K}) &= \\
 &= P(a, b \mid \text{SQLiteHelper}, \text{getWritableDatabase}) \\
 &= \frac{1}{Z} \exp(0.3 \cdot f_1(\text{SQLiteHelper}, a) \\
 &\quad + 0.2 \cdot f_2(\text{SQLiteHelper}, a) + \dots)
 \end{aligned}$$



Probabilistic Graphical Models

```
class a extends SQLiteHelper {
    SQLiteDatabase b;
    public a(Context ctx) {
        b = getWritableDatabase();
    }
}
```



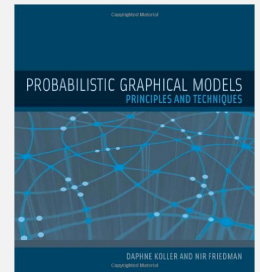
Next
How are the weights
and features learned?

$\vec{K}$ Known variables
 $\vec{O}$ Unknown variables

$f_1, f_2, \dots$ Feature functions

$$\begin{aligned}
 P(\vec{O} \mid \vec{K}) &= \\
 &= P(\mathbf{a}, \mathbf{b} \mid \text{SQLiteHelper}, \text{getWritableDatabase}) \\
 &= \frac{1}{Z} \exp(0.3 \cdot f_1(\text{SQLiteHelper}, \mathbf{a}) \\
 &\quad + 0.2 \cdot f_2(\text{SQLiteHelper}, \mathbf{a}) + \dots)
 \end{aligned}$$

Probabilistic graphical model



Learning

Learning



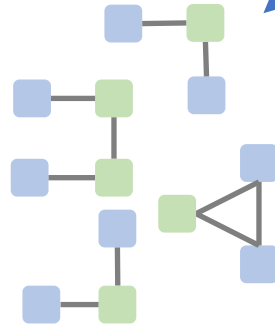
Unobfuscated
APKs



Feature
templates

28 templates

Static
analysis



Dependency graphs

	name1	name2
f_1	SQLiteHelper	DBUtils
f_2	SQLiteHelper	DBHelper
f_3	getWritableDatabase	db
f_4	getWritableDatabase	instance
f_5	DBUtils	instance
f_6	DBHelper	db
f_7	...	...

Features (with
candidate names)

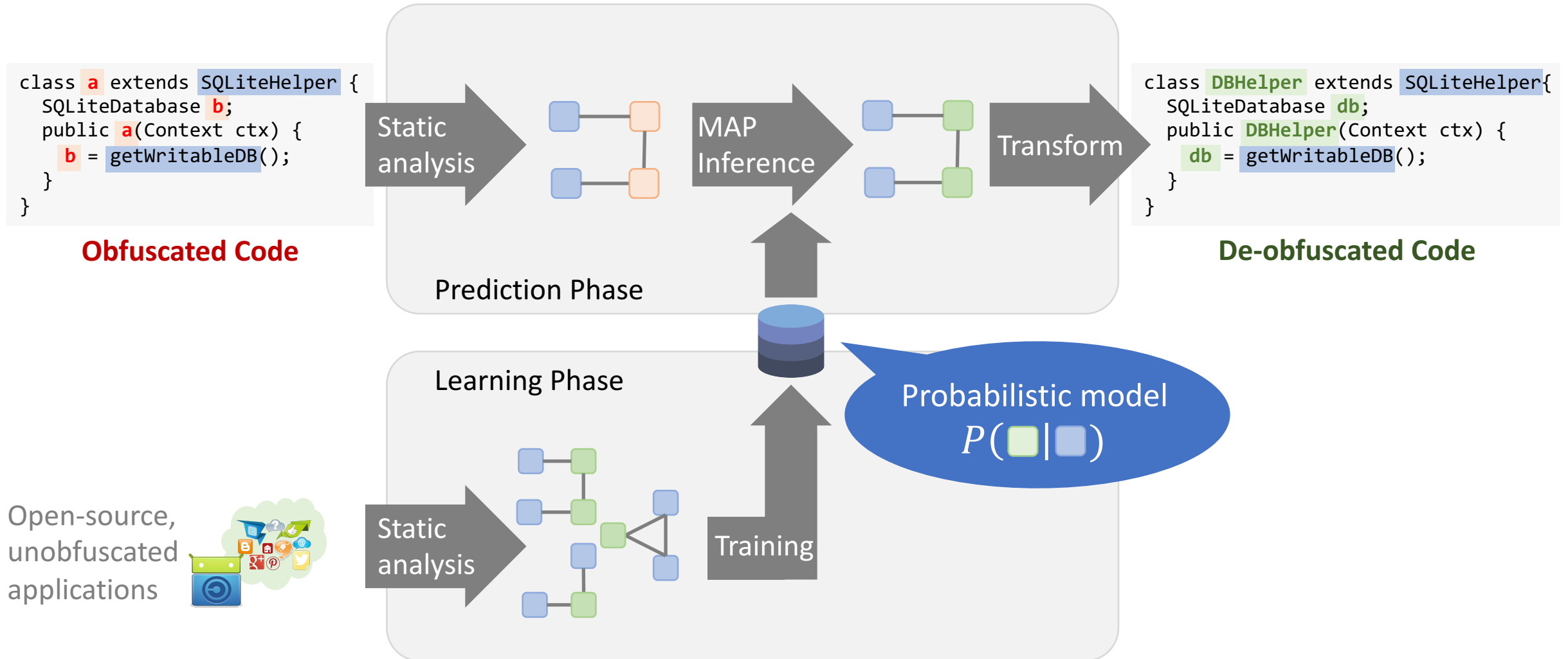
>100,000

Train
Model

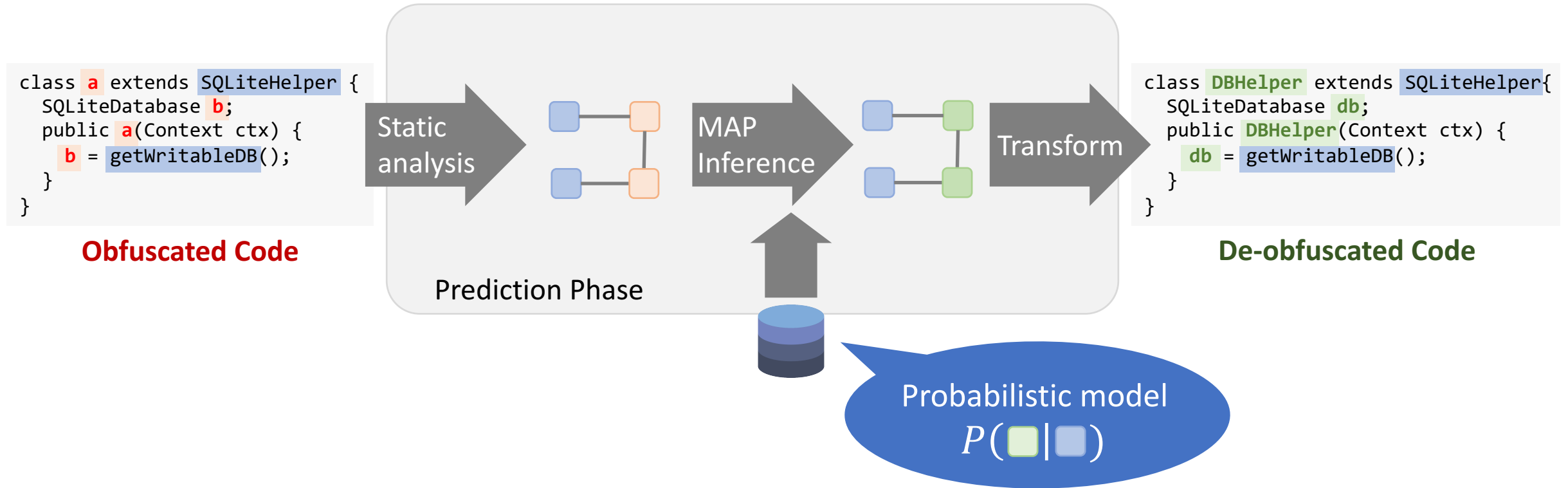
	name1	name2	weight
f_1	SQLiteHelper	DBUtils	0.3
f_2	SQLiteHelper	DBHelper	0.2
f_3	getWritableDatabase	db	0.7
f_4	getWritableDatabase	instance	0.4
f_5	DBUtils	instance	0.5
f_6	DBHelper	db	0.4
f_7	...	...	...

Compute weights that maximize
 $P(\vec{O} = \vec{o}_i | \vec{K} = \vec{k}_i)$ for all
training samples $(\vec{o}_i, \vec{k}_i)$

DeGuard: System Overview



DeGuard: System Overview

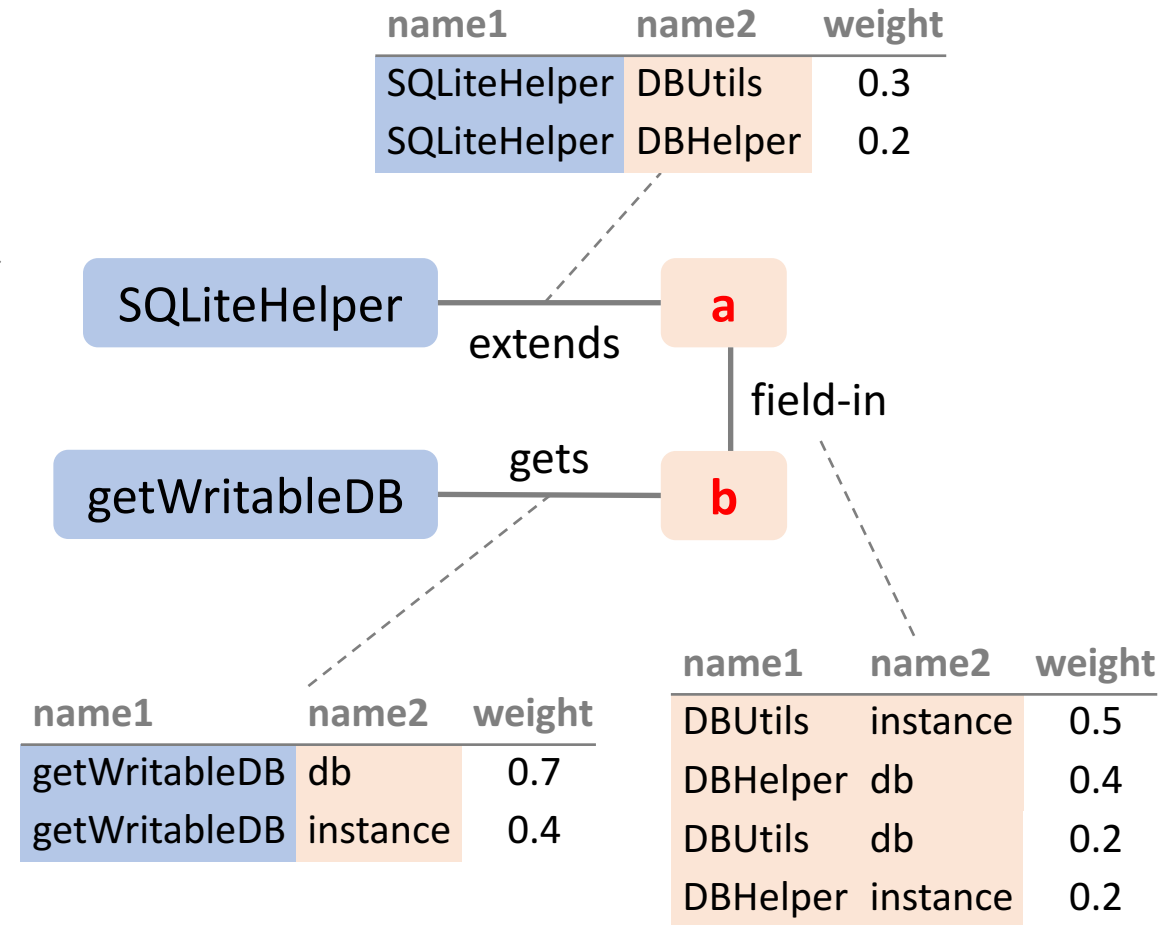


Prediction Phase

```
class a extends SQLiteHelper {  
    SQLiteDatabase b;  
    public a(Context ctx) {  
        b = getWritableDatabase();  
    }  
}
```

Obfuscated Code

Static
analysis



Prediction Phase

```
class a extends SQLiteDatabase b;  
public a(Context ctx  
    b = getWritableDatabase()  
}  
}
```

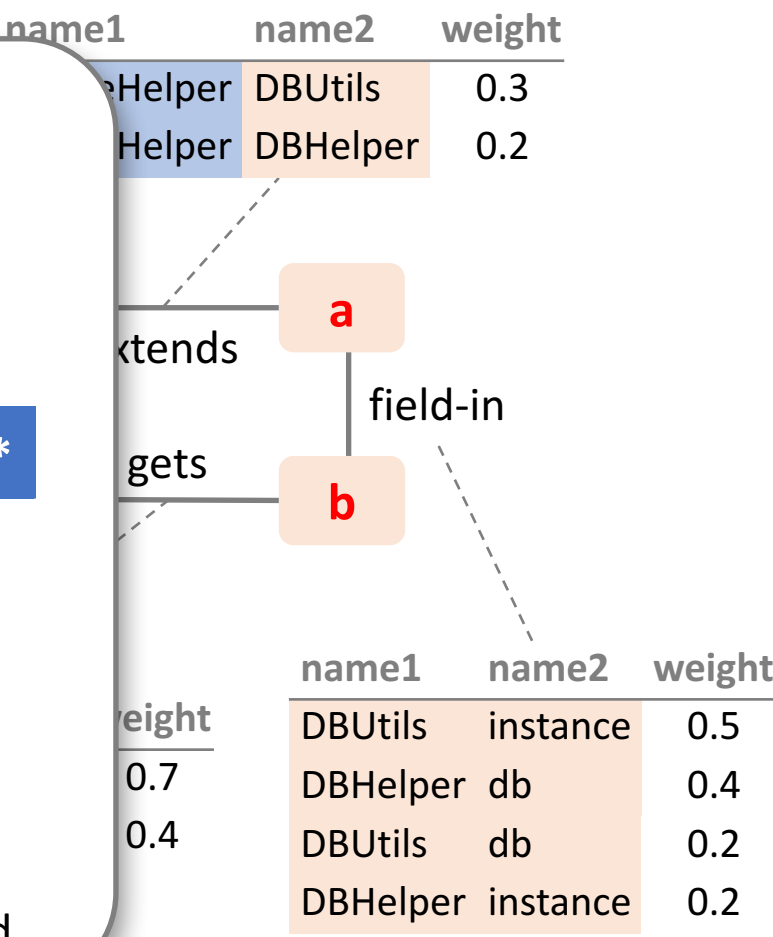
Obfus

MAP Inference

$$\vec{o} = \underset{\vec{o}' \in \Omega}{\operatorname{argmax}} P(\vec{O} = \vec{o}' \mid \vec{K} = \vec{k})$$

Candidate assignment $\vec{o}$		$P(\vec{o} \mid \vec{k})^*$
a = DBUtils	b = instance	1.2
a = DBHelper	b = db	1.3
a = DBUtils	b = db	0.8
a = DBHelper	b = instance	1.2

*Non-normalized



Prediction Phase

```
class a extends SQLiteDatabase b;  
public a(Context ctx  
    b = getWritableDatabase()  
}  
}
```

Obfus

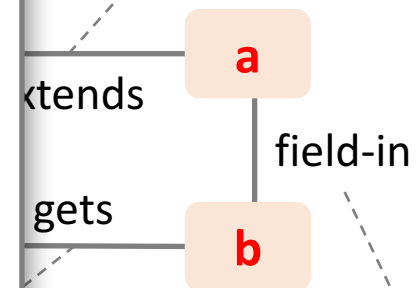
MAP Inference

$$\vec{o} = \underset{\vec{o}' \in \Omega}{\operatorname{argmax}} P(\vec{O} = \vec{o}' \mid \vec{K} = \vec{k})$$

Candidate assignment $\vec{o}$		$P(\vec{o} \mid \vec{k})^*$
a = DBUtils	b = instance	1.2
a = DBHelper	b = db	1.3
a = DBUtils	b = db	0.8
a = DBHelper	b = instance	1.2

*Non-normalized

name1	name2	weight
DBHelper	DBUtils	0.3
DBHelper	DBHelper	0.2



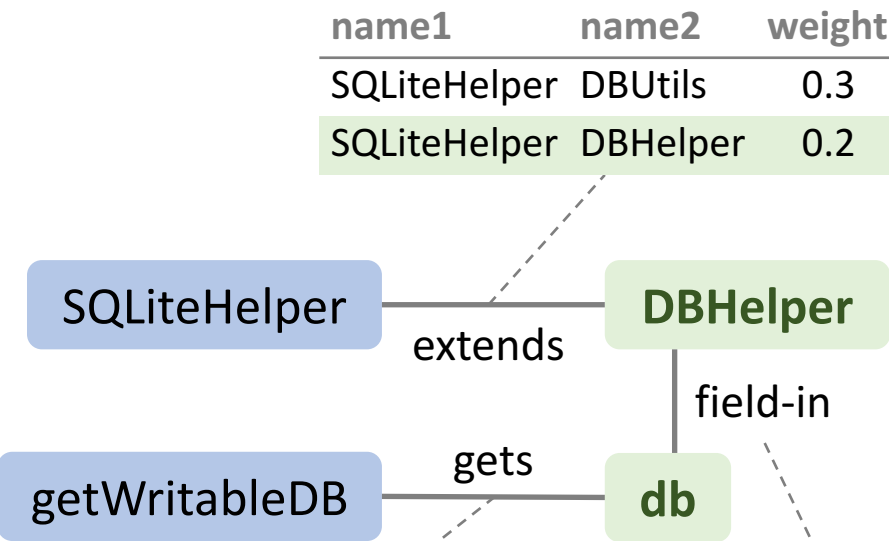
name1	name2	weight
DBUtils	instance	0.5
DBHelper	db	0.4
DBUtils	db	0.2
DBHelper	instance	0.2

Prediction Phase

```
class a extends SQLiteHelper {  
    SQLiteDatabase b;  
    public a(Context ctx) {  
        b = getWritableDatabase();  
    }  
}
```

Obfuscated Code

Static
analysis



```
class DBHelper extends SQLiteHelper {  
    SQLiteDatabase db;  
    public DBHelper(Context ctx) {  
        db = getWritableDatabase();  
    }  
}
```

Deobfuscated Code

Transform

name1	name2	weight
SQLiteHelper	DBUtils	0.3
SQLiteHelper	DBHelper	0.2

name1	name2	weight
DBUtils	instance	0.5
DBHelper	db	0.4
DBUtils	db	0.2
DBHelper	instance	0.2

Preserving Semantics



Freely renaming fields/variables/methods may **change** the program **semantics**



Syntactic constraints

e.g. *fields within a class must have distinct names*



Semantic constraints

e.g. *method overloads must be preserved*

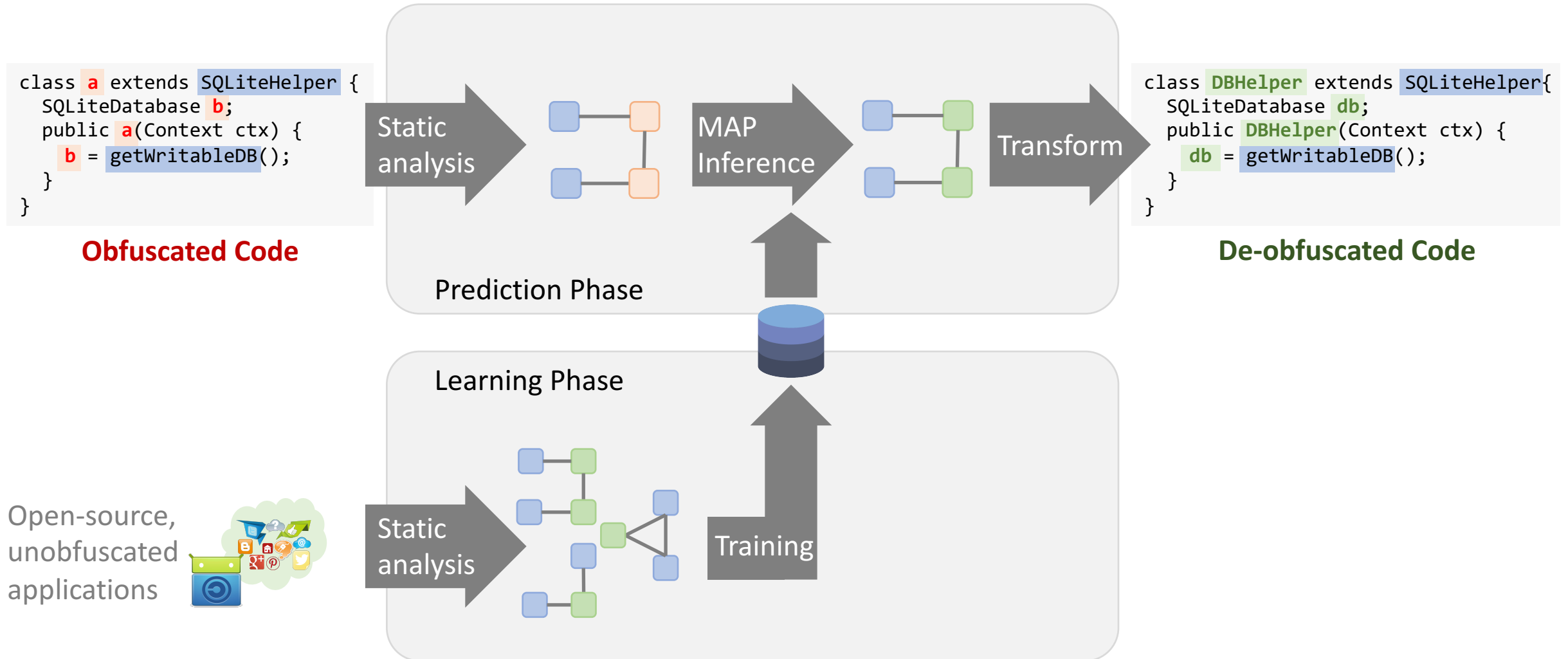
```
class A
int a
Object b
void a()
```

must have
distinct
names

```
class B
  extends
void b()
void c(A a)
```

must not
override
method a()

DeGuard: System Overview



DeGuard Implementation

DeGuard Implementation

Static Analysis

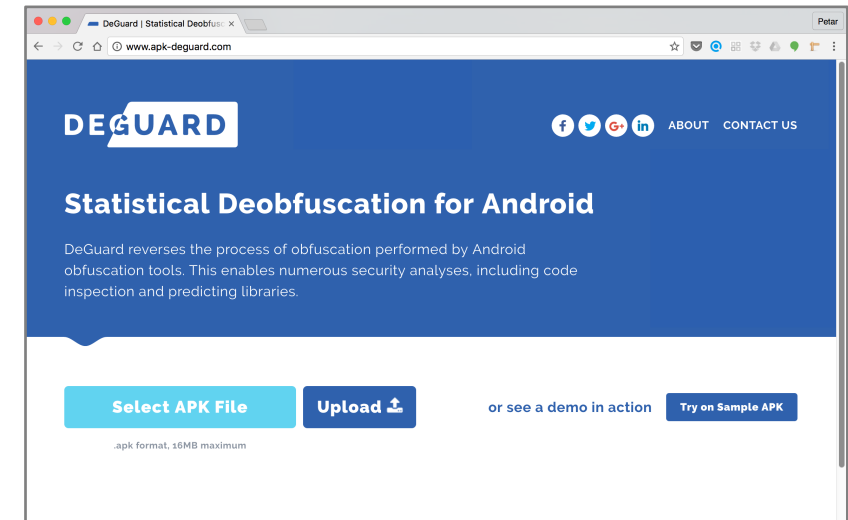


- Static analysis framework for Java and Android

Learning and MAP Inference



- Scalable open-source framework for structured prediction
- Open-source: <http://nice2predict.org>
- Training data: 2K open-source, unobfuscated Android applications

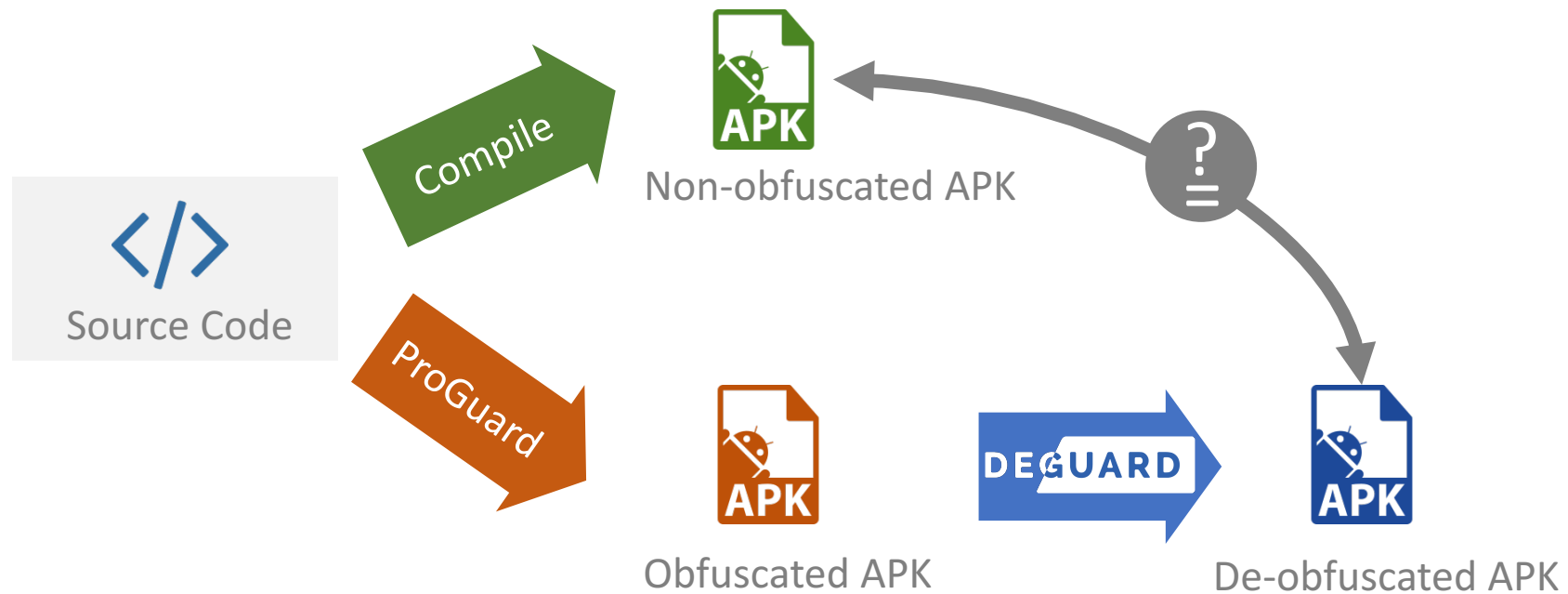


www.apk-deguard.com

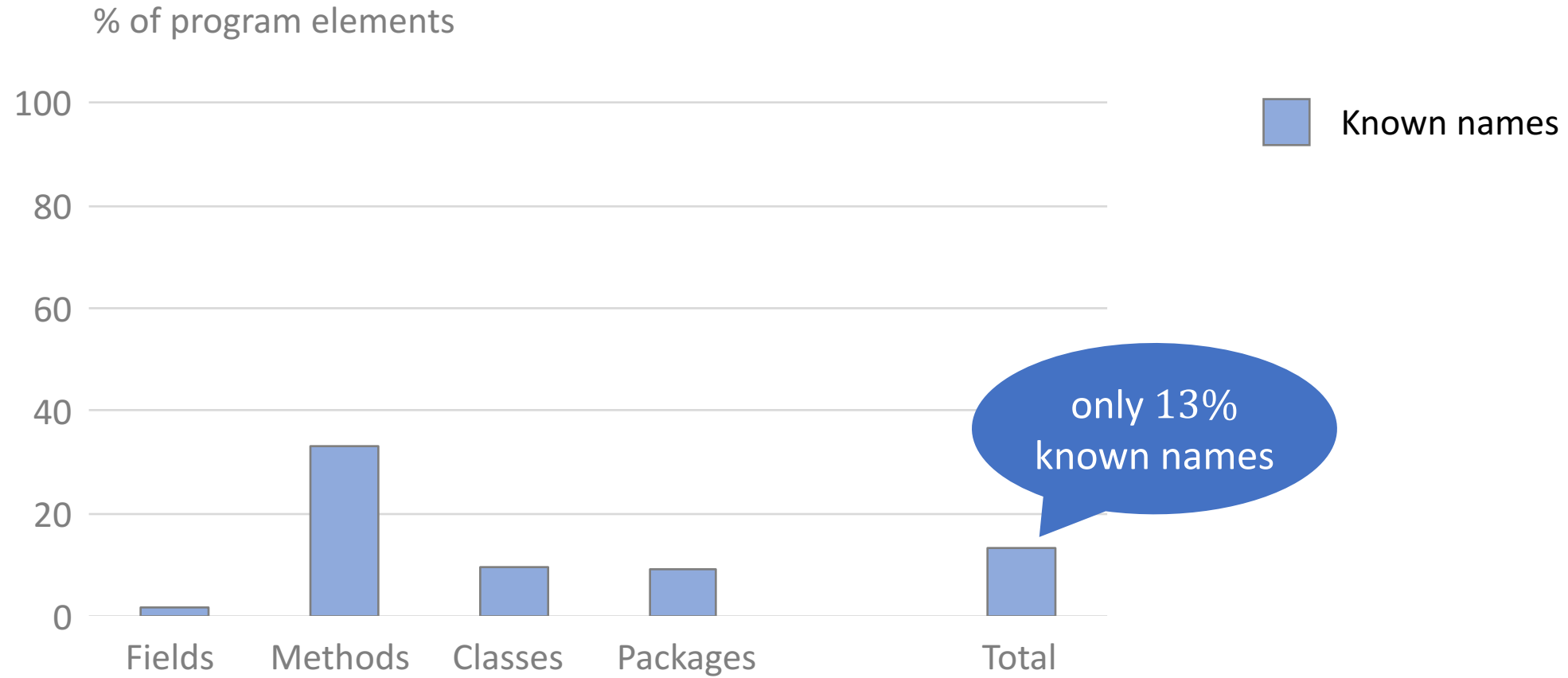
Evaluation

1. Can DeGuard reverse ProGuard?
2. Can DeGuard detect third-party libraries?
3. Is DeGuard useful for malware inspection?

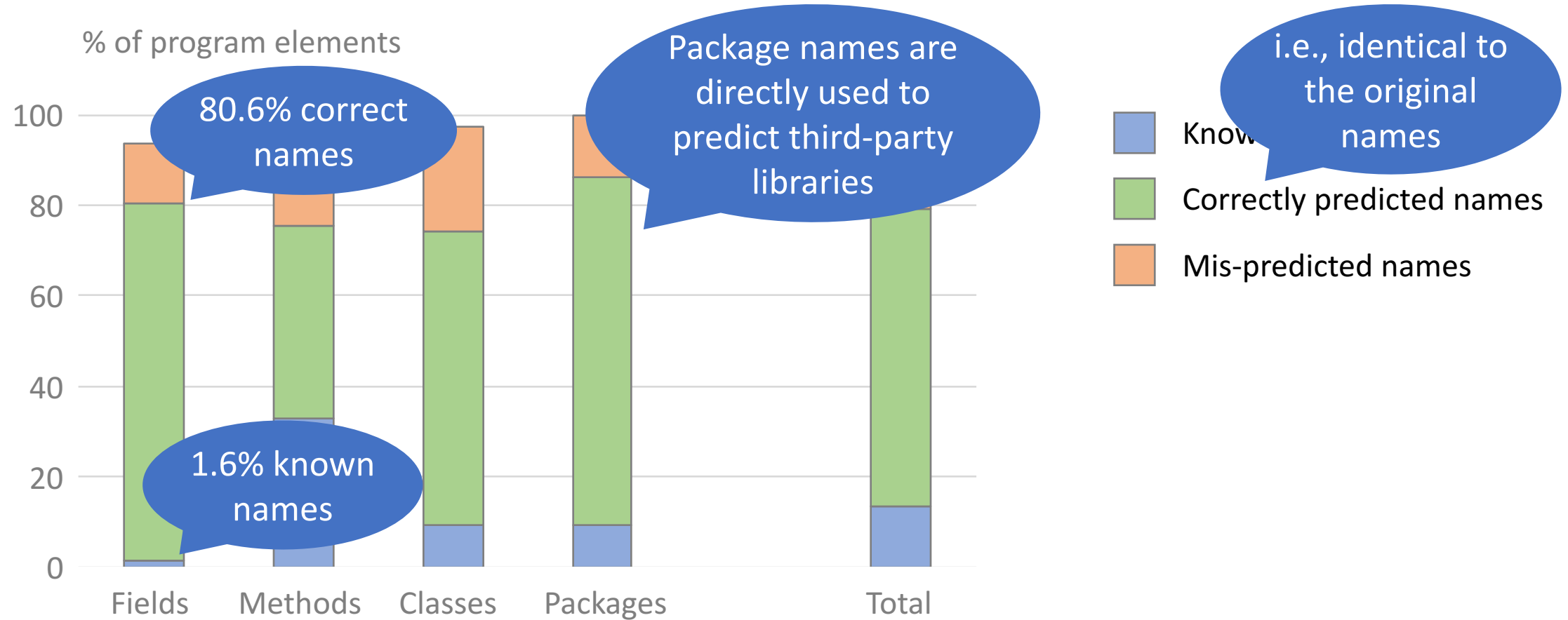
ProGuard Experiment



After Obfuscation

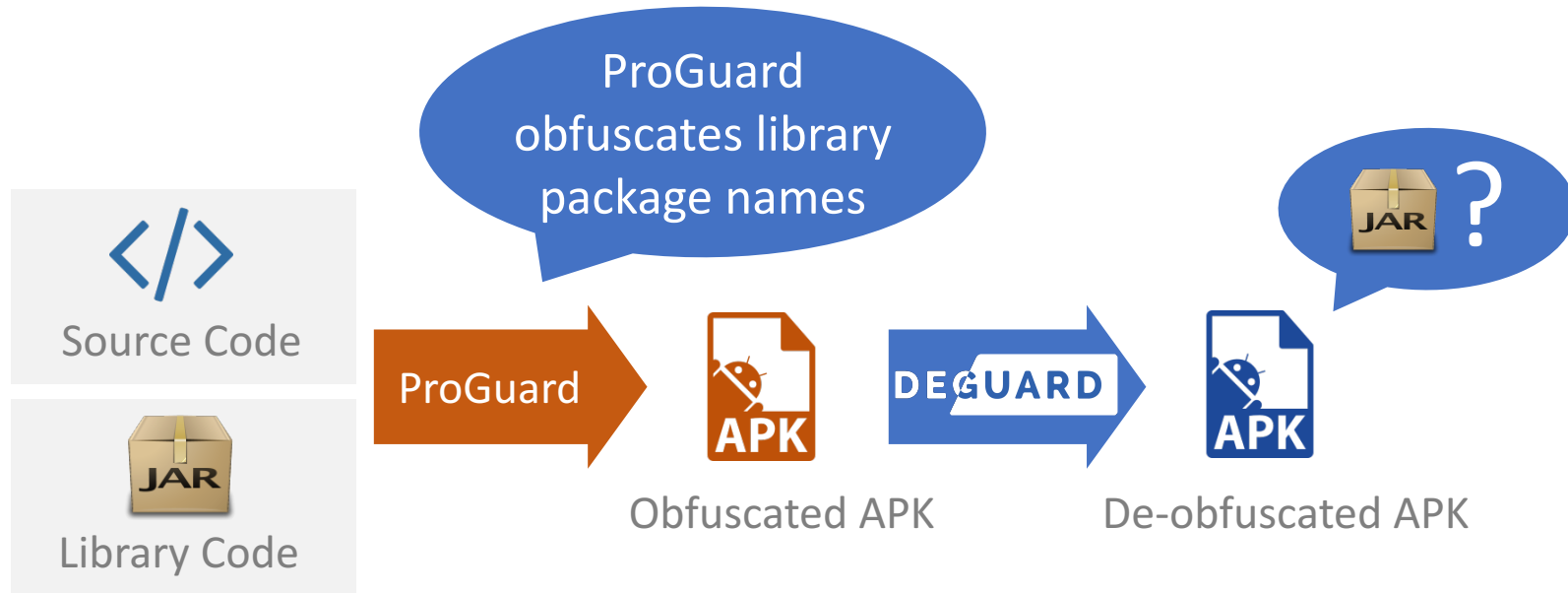


Can DeGuard reverse ProGuard?



80% of the names are identical to the original ones

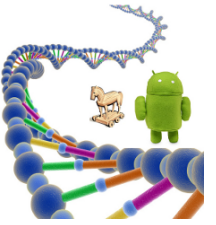
Can DeGuard Detect Third-Party Libraries?



Precision: 93.1%

Recall: 91%

Is DeGuard Useful for Malware Inspection?



De-obfuscating samples from the Android Malware Genome Project

```
class d {  
    String a = System.getProperty(..)  
    char[] b;  
    byte [] c;  
    byte[] a(String) {}  
}
```

Malware Sample



```
class Base64 {  
    String NL = S...property(..)  
    char[] ENC;  
    byte [] DEC;  
    byte[] decode(String) {}  
}
```

Base64
Decoder

De-obfuscated Malware Sample



Reveals string
decoders

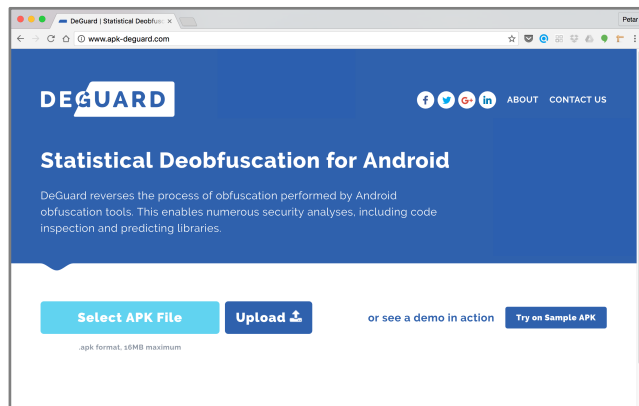
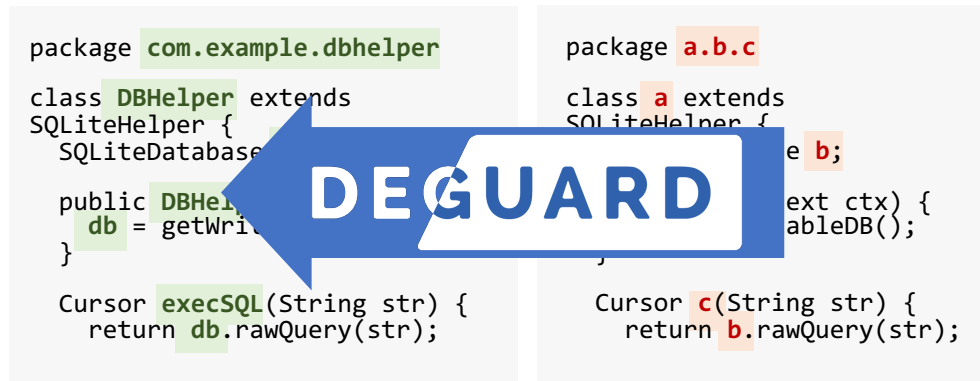


Reveals classes that handle
sensitive data (e.g. Location)

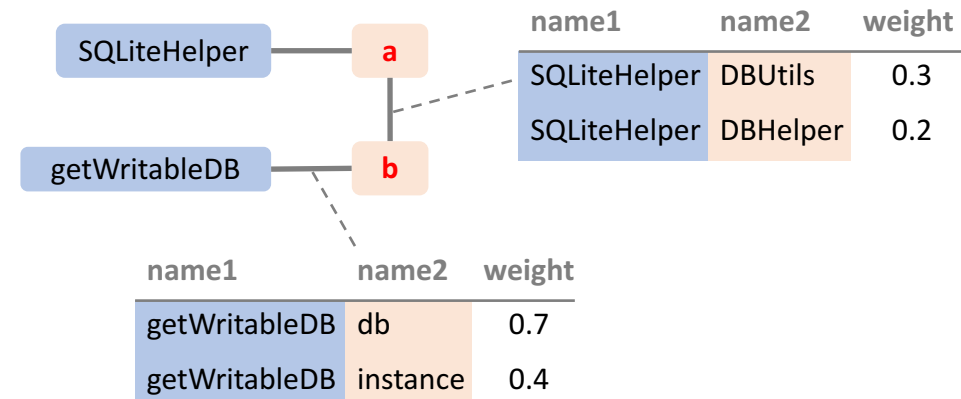


Hard to handle heavily-obfuscated
code (e.g. reflection)

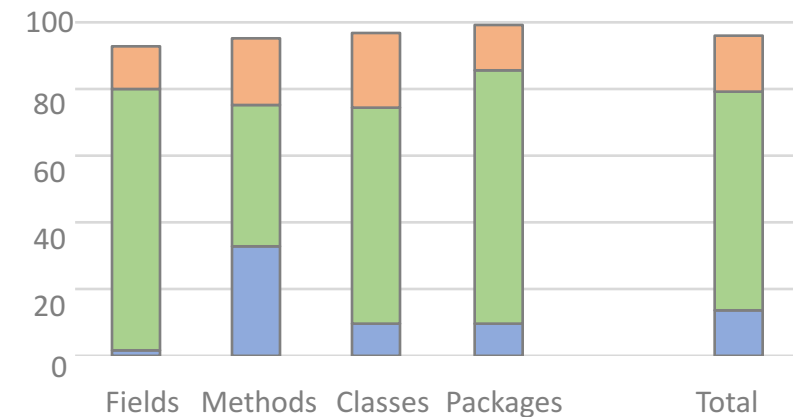
Summary



Try online: www.apk-deguard.com



Probabilistic Models



High Prediction Accuracy

More info: <http://www.srl.inf.ethz.ch/spas>